

2024 PROGRAM GUIDE

CUB SCOUT SUMMER CAMP



CAMP DELAWARE
FALLEY SCOUT RESERVATION

JAYHAWK AREA COUNCIL • BSA



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Planning For Camp

Understanding Different Camping Opportunities

Cub Scout Akela Camp (3 Day / 2 Night)

Cub Scout Akela Camp is a shorter camp for those who are interested in a weekend campout. Akela Camp is open to all Cub Scouts and is the recommended experience for Tiger Scouts.

Cub Scout Resident Camp (4 Day / 3 Night)

Cub Scout Resident Camp is open to all Tigers, Wolves, Bears, Webelos, and Arrow of Light Scouts. This camp will focus on activities related to the rank elective adventures as well as activities more difficult for Packs and Dens to plan.

Webelos (And AoL) Resident Camp (5 Day / 4 Night)

The Webelos Resident Camp starts at the same time as Cub Scout Resident Camp but runs an additional full day of program tailored just for older Cub Scouts. During this extra day, Scouts and Families will get to experience more activities Falley Scout Reservation has to offer.

On their last night, Arrow of Light Scouts will get to experience an Arrow of Light Trail and Ceremony that will give them a reflection of their Cub Scout Adventures and give them an idea of what to expect in Scouts BSA. This ceremony will conclude at Inspiration Point

Fun With Family

Open to all Cub Scouts and their families, the Fun with Family camp is a 1 day event. Programs will run from 9:00 AM till 4:00 PM and families are free to attend activities at their leisure.

Daytime Programs include:

- Open Swim and Open Boating on Lake Jayhawk
- Fishing at Caterpillar Pond
- BB Gun and Archery Ranges
- Cub Craft woodwork and leather stamping
- Nature Hikes and exploration

For families looking for a short camping opportunity, the Fun with Family will also have an overnight option. Families who register for this extension will get dinner and breakfast for their overnighter as well as a campfire program. At night, telescopes will be available in the camping area for stargazing.

How to Register

To register, head on over to the Jayhawk Area Council website and go to the Camp Delaware page (<https://jayhawkcouncil.org/camping-outdoor-program/camp-delaware>). From there, select which camp you would like to register for based on the number of days you plan to attend.



T-Shirts and Patches

All Scout and Parent Fees include a Camp Delaware shirt and patch.



Camp Dates and Fees

| Camp | Dates | Scout Fee | Sibling (Non-Scout) | Parent Fee |
|-----------------------------|------------------|---|--|------------|
| Akela Camp | June 29 – July 1 | \$85.00 | \$55.00 | \$60.00 |
| CS Resident Camp | June 29 – July 2 | \$105.00 | \$55.00 | \$60.00 |
| Webelos Resident Camp | June 29 – July 3 | \$125.00 | \$95.00 | \$95.00 |
| Fun With Family | July 13 | \$20.00 | \$5.00 (Under 5 years old) \$20 (Ages 5+) | \$10.00 |
| Fun with Family (overnight) | July 13 - 14 | Overnight Option adds \$10 Q+1-1 for up to a family of 4. Families are responsible for their own food. | | |

Advancement in Camp

Cub Scout Resident Camp and Webelos Resident Camp will primarily focus on elective Adventures and activities that are well suited for a Summer Camp Experience. After attending camp, the Scout's adult partner should give a copy of the activity schedule to their Den Leader so they can record the advancement in the Pack's records.

During Fun with Family, activities are not tied to specific advancement. Scouts and Families are free to keep track of their own activities and tell their Den Leader what they did to see if anything they did counted towards the Scout's advancement.



Packing For Camp

What to Bring

It is recommended that families put their Scout's or Parent/Guardian's name on all items of value.

Paperwork

- BSA Medical Form and copy of family's insurance card.
 - o Scouts, Parents, and Leaders attending a Resident Camp need part C of the BSA Medical Form signed by a licensed health-care provider.
- Dietary Restrictions Form (if applicable)
- Early Departure Form (if applicable)

Sleeping Arrangements

- Tent, tarp/ground cloth, stakes, poles
- Mallet or hammer (for hammering tent stakes)
- Sleeping bags
- Sleeping Pads / Mattress
- Camping Pillows

Personal Gear

- Headlamps or flashlights (and extra batteries)
- T-Shirts
- Cub Scout Uniform
- Shorts / Pants
- Socks (bring extra!)
- Underwear (bring extra!)
- Sleeping clothing / pajamas
- Shoes (if you have extra, bring them)
- Raingear (ex. Jacket, Poncho, Rain Pants)
- Lightweight fleece or jacket (it can get cold in the mornings, especially during the rain)

- Swimsuit
- Towel (for after swimming)

Health and Hygiene

- Hand sanitizer
- Toothbrush and toothpaste
- Shower gear
- Shower footwear (Sandals and Flipflops are not to be worn outside of the shower houses)
- Towel
- Prescription medications
- Other Personal Hygiene Products

Optional and Camp Extras

- Camp Chair
- Binoculars
- Star Chart
- Book / Reading Material
- Notebook and pen/pencil
- Field Guides (flowers, insects)
- Battery powered fan
- Small trash bag (a plastic grocery bag works well)

Daypack (the gear you take with you)

- Small backpack
- Hat
- Sunglasses
- Sunscreen
- Bug spray
- Water bottle(s)
- Small First-Aid kit for small cuts and scrapes



Preparing Your Tent

Families will need to provide their own tent for the campout. If your family is planning on purchasing a tent before the summer, here are some considerations.

- **Tent Size** - Tents are sized for full grown adults without gear in the tent. If your family wants to have extra space to move around and store gear (not food), consider a larger tent size. A family of four can comfortably fit in a 6-person tent.
- **Tent height** – Shorter tents will be lighter and are often easier to set up. Taller tents, however, allow you to stand up making things like moving around and getting dressed easier.
- **Rainfly and Vestibules** – Rain flies not only help keep out the rain, but they also keep out the morning dew that can make tents wet in the morning. Consider if you want a vestibule that gives you a bit of space between your tent and the rainfly for a place to keep muddy shoes or to help keep water out of your tent.
- **Tarp / Ground Cloth**: If your tent didn't come with a separate ground cloth, it is recommended to bring a tarp or ground cloth to place under the tent to help keep the water out.

Tip: Practice setting up your tent at home before your campout. This will help you know that you have everything you need and that the tent or poles are not damaged. It will also help to speed up your setup time at camp. **Be sure you pack enough stakes.**

For more information about choosing a tent, check out the Tent Buying Guide from Scout Live Magazine: <https://scoutlife.org/outdoors/140155/tent-buying-guide/>

Prohibited Items

The following is a list of prohibited and banned items at camp as stated by National BSA Guidelines and/or FSR Camp Standards. Violators of these rules may be asked to leave camp immediately.

- Alcoholic beverages, illegal drugs, or pornographic materials
- Fireworks
- Handguns or personal firearms
- Personal archery and/or shooting equipment
- Fixed blade knives with blades longer than four inches. All fixed blade knives must be in a sheath/case when not in use
- Personal bikes. Please contact the Camp Director if there is an issue



Uniforms, Clothing, and Footwear in Camp

CS Akela Camp, CS Resident Camp, and Webelos/AoL Resident Camp will be conducting daily flag ceremonies in the Camp Delaware Parade Grounds. During these ceremonies and during campfires, it is requested that Scouts wear their appropriate Cub Scout Uniform. The Camp Leadership may make the decision to opt for Activity Uniforms (“Class B” t-shirts) if the weather conditions are excessively hot.

Adults and youth must ensure all attire is appropriate for camping. Non-Scouting shirts are discouraged, and tank tops are not appropriate attire.

Closed to shoes are to be worn at all times around camp. Open toe shoes including sandals and crocks are not permitted except within the swimming area and shower houses.

Arrival and Departure

Getting to Camp

There are two main ways to arrive at FSR. The first is through Perry, KS which is between Topeka and Lawrence along US-24. Turn north on Ferguson Road to cross a portion of Lake Perry and right by Lakeside Village. Then turn east onto 86th Street and you will soon be at the gates of camp!

The second way to arrive to camp is using KS-92 which is located north of the camp. Depending on which direction you are coming from you will arrive to Ferguson Road after passing through Ozawkie or Oskaloosa. Go southbound on Ferguson Road and then turn east onto 86th Street.

The address for Falley Scout Reservation is:

8602 Kingman RD
Oskaloosa, KS 66066



Notice: Road construction and bridge replacement is taking place until October 2024 along US-24 near Perry, KS. Traffic is reduced to one lane with temporary automated stoplights. Drivers traveling via Topeka who would typically take the route through Perry should consider taking Thompsonville Rd. or taking an alternative route through Ozawkie.



Check-In

Check-in is at the Camp Welcome Center. During check-in all medical forms will be reviewed by the Camp Medic and stored in the Medical Lodge. All participants will receive a wristband that is to be worn throughout their session. If a camper loses their wristband, they can get a new one from the camp office. Families will be allowed to drive their vehicles to Camp Delaware to drop off gear but must return to the main parking lot for the remainder of the event.

Leaving Camp Early or Temporarily

If a Scout needs to leave at any point during camp, they will need to be checked out by the Camp Director or designee at the Welcome Center. Only a parent, guardian, or pre-approved designee will be allowed to check out a Scout. If you know a Scout will need to leave early or temporarily, please notify the Camp Director during check-in.

Program

Traveling as a Den

During the Cub Scout and Webelos Resident Camps, families will travel around in Dens for their respective rank. Den Guides will help Dens navigate to their activity areas and assist in families with their activities when needed.

Aquatics Programs

One of the Scouts' favorite places to be is at our beautiful lake. Along with the aquatics based electives: Tigers in the Water, Paws for Water, Salmon Run, Aquanaut, Paddle Onward, and Paddle craft. There will be additional opportunities for Open Swims and Open Boating. Please communicate and reiterate with the Scouts that FSR has a lake, not a swimming pool.

Fishing

Families are encouraged to bring fishing equipment and fish during free time. Falley Scout Reservation has fishing equipment available to check out upon request. Caterpillar pond is a great place for fishing for Cub Scouts, but they can also fish on Lake Jayhawk. No one is allowed to fish in the Swimming Area or on the Boat Dock. The opportunity to fish on boats is available but only during designated open boating times and permission is given by the Aquatics Director or Boat Dock Staff.





Health and Safety

BSA Health Form

Every Scout, leader, and parent/guardian attending camp must have a completed Health Form upon arrival at camp. Campers who are taking medication are required to fill out the medications section of “Part A.” All medications including over the counter vitamins or supplements are required to be on the list. Only the Current BSA Annual Health and Medical form will be accepted at camp (no exceptions).

All BSA activities longer than 72 hours require participants to complete a Part C of the Health Form. See the table below to determine if your family will need to have Part C filled out and signed by a licensed health-care provider.

| Camp | Health Form Parts A & B | Health Form Part C | Copy of Family’s Insurance Card | Download Link |
|-----------------------|-------------------------|--------------------|---------------------------------|---|
| CS Akela Camp | ✓ | | ✓ | Parts A & B |
| CS Resident Camp | ✓ | ✓ | ✓ | Parts A & B & C |
| Webelos Resident Camp | ✓ | ✓ | ✓ | Parts A & B & C |
| Fun with Family | ✓ | | ✓ | Parts A & B |

A medical screening for each Scout and leader is conducted during Sunday check-in. Pre-existing conditions, including injuries and flu-like symptoms, may result in a Scout or Leader being sent home. Any pre-existing condition requiring medical attention while at camp will NOT be covered under the BSA accident and sickness insurance.

In accordance with BSA requirements, any participant (Scout or leader) not having a fully completed Health Form will not be allowed to remain at camp or participate in any events until the health form is completed. Failure to comply will result in the Scout or leader being sent home. The Annual Health and Medical Record form is valid through the last day of the month in which it expires. For example, if a physical was received on June 8, 2023, the form will expire June 30, 2024.

During the screening or throughout the week, should any participant exhibit signs of sickness or illness that may be contagious, they will be required to seek medical attention and follow the physician's recommendations.



Youth Protection

“All adults staying overnight in connection with a Scouting activity must be currently registered as an adult volunteer or an adult program participant. Adult volunteers must register in the position(s) they are serving in. Registration as a merit badge counselor position does not meet this requirement. See [FAQ](#) for list of approved adult registration fee required positions. *Limited exception below for Cub Scout overnight Programs.*”

“Cub Scout Programs – Overnight Exception: Cub Scout parents or legal guardians taking part in an overnight Cub Scout program with their own child or legal ward are not required to register as leaders. All adults must review the [“How to Protect your Children from Child Abuse: A Parent’s Guide”](#) that can be found in the front of each Cub Scout Handbook. In addition, the parent or legal guardian must be accompanied by a registered leader at any time they are with youth members other than their own child/ward. **All other overnight adults must be currently registered in an adult fee required position.**”

– The Guide to Safe Scouting

First Aid / Medical Lodge

All program areas are equipped with a First Aid Kit for small cuts and scrapes and for immediate medical emergencies. Camp Staff receive proper training on how to use the items in the first aid kits.

The Camp Health Lodge is part of the Welcome Center. The Camp Medic is on call 24 hours a day and is in place for basic first aid and to evaluate emergencies. The Camp Medic does not complete BSA Health Forms.

Medications

Individuals or their parent/guardian are responsible for taking their prescription medication. All medications should be kept in their original containers and secured/locked in an appropriate manner. Any local and state laws must be followed regardless of who is storing medications. The Camp Medic reserves the right to check all campsites and medications.

Wrist Bands

Every camper, both youth and adult, will be issued a wristband at the swim area during the check-in process. Wristbands are to be worn at all times during camp. If a wristband is lost, the Camp Office can provide a replacement. Please direct anyone without a wristband or visitor badge to the Camp Office for a replacement or to check-in.



Emergency Procedures

The Jayhawk Area Council recognizes that Scouting activities involve a certain degree of risk that could result in injury or death. In consideration of the risks associated with camping, Falley Scout Reservation has put several procedures in place to help ensure the safety of the staff and campers.

Falley Scout Reservation has the following procedures in place:

- Camp Director, Camp Ranger, and Scout Executive will receive notification from Jefferson County Emergency management text alert when inclement weather or advisories are in the area.
- All Staff complete a Hazardous Weather Training and Emergency Procedures Protocol for fire, Serious Injury, Lost Camper, Hazardous Materials, and Severe Weather.
- Leaders will receive instructions at the first leader meeting on how to join a text system for severe weather notifications from the Camp Commissioner.
- Staff exceeds BSA Standards in basic first aid, CPR and AED training.
- FSR employs an on-site health officer who carries a current certification.
- FSR has agreement letters with all local emergency services with direct access to a response call station. This allows prompt emergency vehicle and rescue team response.
- FSR has access to multiple way-point landing zones for life flight to land if necessary.
- All emergency procedures are reviewed with each group that comes to camp.
- These procedures are reviewed annually by Jefferson County Emergency Management.

In the event of an emergency or imminent severe weather strikes, a siren is activated along with radio communication between all program areas and Unit leaders when necessary. When the siren is sounded, everyone is required to report to the Dining hall or closest storm shelter.

Weather or other natural events cannot be controlled, but procedures have been carefully formulated to ensure maximum safety for all persons attending Camp Jayhawk. The waterfront, COPE course, climbing tower, and shooting ranges will be closed when thunder is present. The COPE and Climbing facilities may also be closed due to wet/slippery conditions.

Ticks and Bugs

Ticks and mosquitoes are common at camp. Each camper should inspect themselves daily for embedded ticks and take precautions against bug bites. There are also wasps and several types of bees at FSR. Please report any wasp nest forming where Scouts commonly gather such as campsites, shower houses, or program areas to Camp Management.



Snakes

There are two distinct species of venomous snakes found on camp: Timber Rattlesnakes and Copperheads. All snakes should be left alone. Please notify the Camp Management Staff if any snakes become a problem.

Camp Accommodations

Trading Post and Snack Shack

The Camp Trading Post is in the Welcome Center near the parking lot. The Trading post has a wide variety of FSR merchandise, camping items, toiletries, crafts, snacks, beverages, ice cream, and the much sought-after slushies.

The Snack Shack is in the field next to the Cub Scout camping area near the Gaga Ball Pit. The Snack Shack will carry a selection of food items and a small amount of FSR merchandise. If families want to see the entirety of what is available for purchase, they are encouraged to visit the Camp Trading Post when it is open.

Trading Post and Snack Shack hours will be posted on the front door. On days where there is a heat advisory, the camp will stop all sales of sugary items.

Lost and Found

A lost and found is maintained in the Camp Office. Any unclaimed items are transported to the Rolley Scout Service Center in Topeka, KS. A month after the end of the summer, all remaining items are donated to a local charitable organization.

Shower Facilities

Individual shower facilities with restrooms are available in the field next to the main camping area. There are also restrooms available at the Camp Office. The Camp Staff will ensure that restrooms are adequately stocked with toilet paper.

Meals

Meals for all programs taking place at Camp Delaware will be served at Chandler Dining Lodge. After all campers and staff have received their meal, camp wide announcements will be made.

Individuals who have a dietary restriction or food allergy should submit a Dietary Restrictions form two weeks prior to their arrival. See link and information in the next section.



Dietary Restrictions

If anyone has special dietary needs or restrictions, please send the completed Dietary Restrictions Form (See Summer Camp Resources and Forms Webpage jayhawkcouncil.org/summer-camp-resources-and-forms/) to the Camp Director via email at least two weeks in advance of the Unit's arrival at camp. To ensure all needs can be met, please provide detailed information on dietary restrictions.

The FSR Kitchen Staff has alternative food options for anyone with restrictions, but families may have supplemental food. Limited refrigeration space will be provided for supplemental food upon request. Other accommodations must be made with the Kitchen Staff.

Vehicles in Camp and Parking

Only authorized vehicles will be allowed in camp. All cars are to be parked in the main camp parking lot. The only time personal vehicles will be allowed to drive on camp property is when approved by the Camp Director or Ranger for the purposes of packing/unpacking camping gear. If a personal vehicle needs to be driven on camp property (handicap, injury, etc.), the driver will need an FSR vehicle permit from the Camp Office.

Service Animals

Falley Scout Reservation allows service animals in accordance with the American Disability Act which states, "Service animals are defined as dogs that are individually trained to do work or perform tasks for people with disabilities. Examples of such work or tasks include guiding people who are blind, alerting people who are deaf, pulling a wheelchair, alerting, and protecting a person who is having a seizure, reminding a person with mental illness to take prescribed medications, calming a person with Post Traumatic Stress Disorder (PTSD) during an anxiety attack, or performing other duties. Service animals are working animals, not pets. The work or task a dog has been trained to provide must be related to the person's disability. Dogs whose sole function is to provide comfort or emotional support (ESA) do not qualify as service animals under the ADA." (And are not allowed in camp).

Please see the U.S Department of Justice, ADA website
https://www.ada.gov/service_animals_2010.htm
for more information.





About Falley Scout Reservation

Navigating Around Camp

Before and after Program Time, Den Guides will help lead the dens to their destination. During free time, families are free to explore camp. Paper maps will be made available. It is preferred that everyone utilizes the trail system rather than the roads to get around camp.

Wildlife

Falley Scout Reservation is home to many species of wildlife across approximately 360 acres. Animals see humans as trespassers and will protect their young, nests, or dens if threatened. All wildlife should be left alone and not disturbed. Any food left in the campsite or tents will attract wildlife. If animals become an issue in a campsite, the Ranger or Camp Director should be notified.

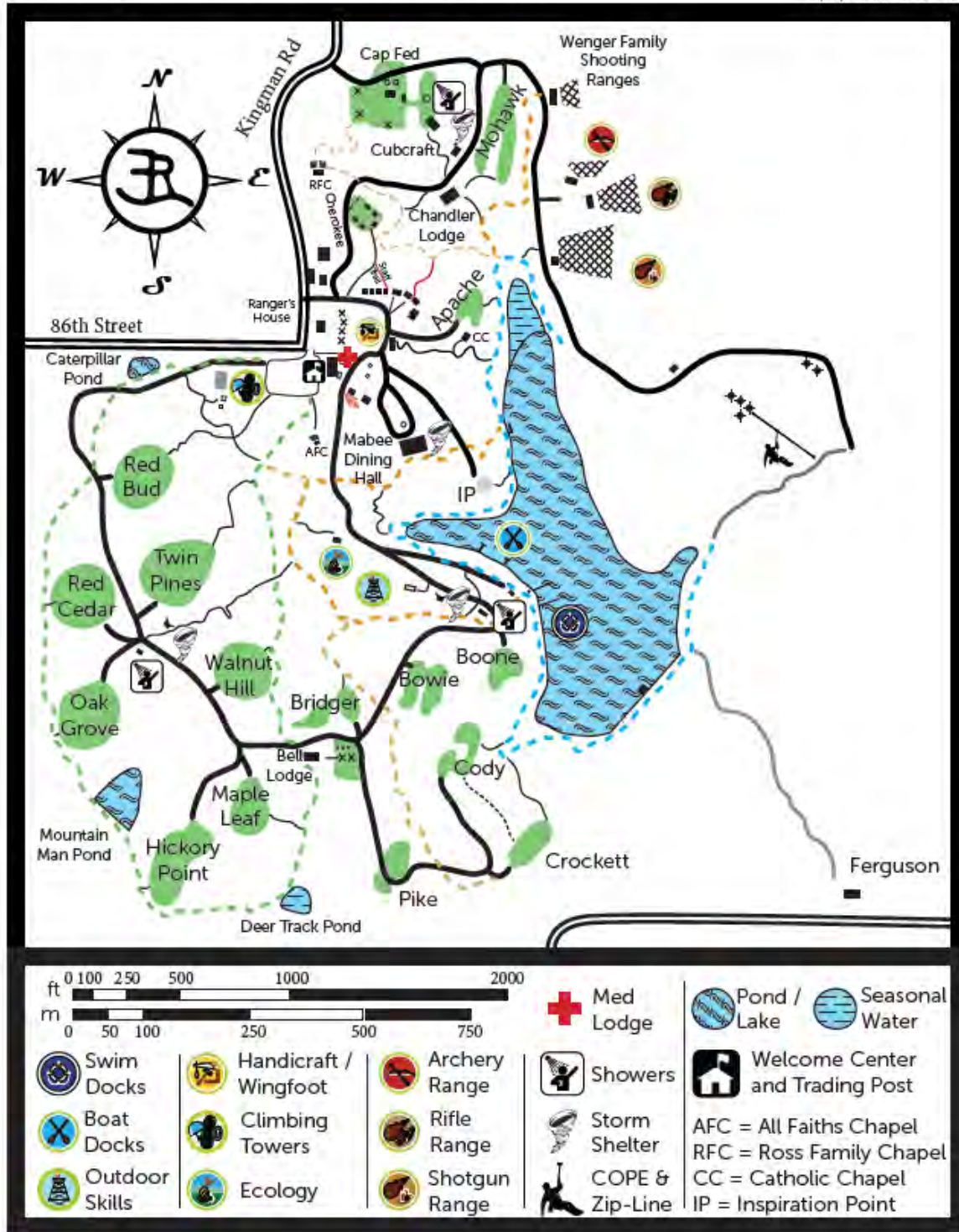
At FSR, the following mammals can be observed: whitetail deer, raccoons, skunks, opossums, squirrels, coyotes, various species of field mice, moles, rabbits, and bats. All of these can carry rabies and cause wounds from bites and/or scratches.

Stray or abandoned dogs and cats have wandered onto camp in the past. Since nothing is known about these animals, they must be considered wild and possible carriers of rabies. If a stray animal is seen at FSR, please notify a staff member.



Falley Scout Reservation

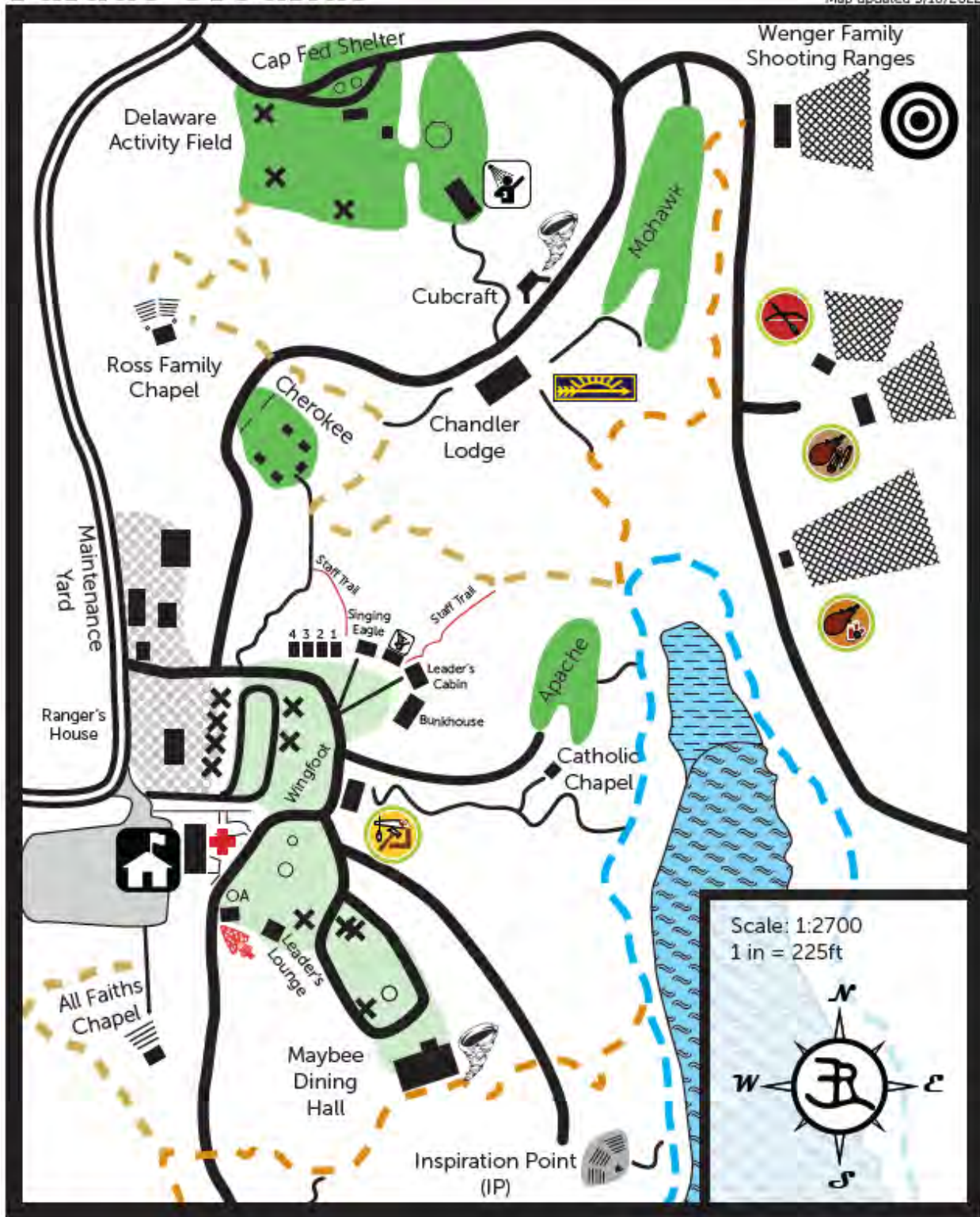
Map updated 12/26/2023





Camp Delaware & Parade Grounds

Map updated 5/18/2022



CAMP DELAWARE

FALLEY SCOUT RESERVATION

2024 Camp Delaware Daily Schedule

Akela Camp | Cub Scout Resident Camp | Webelos Resident Camp

Day 1 – Saturday

| | | |
|------------------------|--|---------------------|
| 1:00pm | Camp check-in - FSR Welcome Center | |
| | Receive camp shirt | |
| | Medical check | |
| | Camp Guides meet Dens at Welcome Center | |
| | Campsite set-up – Delaware Meadow | |
| 4:00pm | Activity Dismissal from Chandler Dining Pavilion | |
| 4:15pm – 5:25pm | Activity Session 1 | (70 minutes) |
| 5:25pm – 5:45pm | Free Time | |
| 5:45pm | Evening Flag Ceremony - CapFed Shelter | |
| 6:00pm – 6:45pm | Dinner – Chandler Dining Pavilion | |
| 7:00pm – 8:00pm | Free Time – Campers prepare for campfire | |
| 8:00pm – 8:30pm | Campfire – Ross Family Chapel/Amphitheater | |
| 9:00pm – 9:30pm | Parents/Leader’s Meeting – CapFed Shelter | |
| 10:00pm | Lights out/quiet time | |

Day 2 – Sunday

| | | |
|--------------------------|--|---------------------|
| 6:30am | Coffee/pastries for Parents and Leaders – CapFed Shelter | |
| 7:45am | Morning Flag Ceremony – CapFed Shelter | |
| 8:00am | Breakfast – Chandler Dining Pavilion | |
| 8:45am | Activity Dismissal from Chandler Dining Pavilion | |
| 9:00am – 10:10am | Activity Session 2 | (70 minutes) |
| 10:10am – 10:25am | Travel Time | (15 minutes) |
| 10:25am – 11:35am | Activity Session 3 | (70 minutes) |
| 11:35am – 11:50am | Travel Time | (15 minutes) |
| 12:00pm – 1:00 pm | Lunch – Chandler Dining Pavilion | |
| 1:00pm – 1:15pm | Activity Dismissal from Chandler Dining Pavilion | |
| 1:15pm – 2:25pm | Activity Session 4 | (70 minutes) |
| 2:25pm – 2:40pm | Travel Time | (15 minutes) |
| 2:40pm – 3:50pm | Activity Session 5 | (70 minutes) |
| 3:50pm – 5:45pm | Free Time | |
| 5:45pm | Evening Flag Ceremony – CapFed Shelter | |
| 6:00pm – 6:45pm | Dinner – Chandler Dining Pavilion | |
| 6:45pm – 9:00pm | Free Time / Open Fishing at Caterpillar Pond | |
| 10:00pm | Lights out/quiet time | |

2024 Camp Delaware Daily Schedule

Akela Camp | Cub Scout Resident Camp | Webelos Resident Camp

Day 3 – Monday

| | | |
|--------------------------|--|---------------------|
| 6:30am | Coffee/pastries for Parents and Leaders – CapFed Shelter | |
| 7:45am | Morning Flag Ceremony – CapFed Shelter | |
| 8:00am | Breakfast – Chandler Dining Pavilion | |
| 8:45am | Akela Camp Participants Depart from Camp | |
| | Activity Dismissal from Chandler Dining Pavilion | |
| 9:00am – 10:10am | Activity Session 6 | (70 minutes) |
| 10:10am – 10:25am | Travel Time | (15 minutes) |
| 10:25am – 11:35am | Activity Session 7 | (70 minutes) |
| 11:35am – 11:50am | Travel Time | (15 minutes) |
| 12:00pm – 1:00 pm | Lunch – Chandler Dining Pavilion | |
| 1:00pm – 1:15pm | Activity Dismissal from Chandler Dining Pavilion | |
| 1:15pm – 2:25pm | Activity Session 8 | (70 minutes) |
| 2:25pm – 2:40pm | Travel Time | (15 minutes) |
| 2:40pm – 3:50pm | Open Session (Fishing, TARS, Aquatics) | (70 minutes) |
| 3:50pm – 5:45pm | Free Time | |
| 5:45pm | Evening Flag Ceremony – CapFed Shelter | |
| 6:00pm – 6:45pm | Dinner – Chandler Dining Pavilion | |
| 6:45pm – 9:00pm | Free Time / Open Fishing at Caterpillar Pond | |
| 10:00pm | Lights out/quiet time | |

Day 4 – Tuesday

| | | |
|--------------------------|--|---------------------|
| 6:30am | Coffee/pastries for Parents and Leaders – CapFed Shelter | |
| 7:45am | Morning Flag Ceremony – CapFed Shelter | |
| 8:00am | Breakfast – Chandler Dining Pavilion | |
| 8:45am | Cub Scout Resident Camp Participants Depart from Camp | |
| | Activity Dismissal from Chandler Dining Pavilion | |
| 9:00am – 10:10am | Activity Session 9 | (70 minutes) |
| 10:10am – 10:25am | Travel Time | (15 minutes) |
| 10:25am – 11:35am | Activity Session 10 | (70 minutes) |
| 11:35am – 11:50am | Travel Time | (15 minutes) |
| 12:00pm – 1:00 pm | Lunch – Chandler Dining Pavilion | |
| 1:00pm – 1:15pm | Activity Dismissal from Chandler Dining Pavilion | |
| 1:15pm – 2:25pm | Activity Session 11 | (70 minutes) |
| 2:25pm – 2:40pm | Travel Time | (15 minutes) |
| 2:40pm – 3:50pm | Open Session (Fishing, TARS, Aquatics) | (70 minutes) |
| 3:50pm – 5:45pm | Free Time | |
| 5:45pm | Evening Flag Ceremony – CapFed Shelter | |
| 6:00pm – 6:45pm | Dinner – Chandler Dining Pavilion | |
| 6:45pm | Free Time / Open Fishing at Caterpillar Pond | |
| 8:30 | Arrow of Light Trail – Meet at Chandler Dining Pavilion | |
| 10:00pm | Lights out/quiet time | |

Day 5 – Wednesday

| | | |
|--------|--|--|
| 6:30am | Coffee/pastries for Parents and Leaders – CapFed Shelter | |
| 7:45am | Morning Flag Ceremony – CapFed Shelter | |
| 8:00am | Breakfast – Chandler Dining Pavilion | |
| 8:45am | Webelos Resident Camp Participants Depart from Camp | |

2024 Camp Delaware Daily Schedule

Akela Camp | Cub Scout Resident Camp | Webelos Resident Camp

| Session | Sat | Sun | | | | Mon | | | | Tue | | | |
|-------------|-----------|-----------|-----------|-----------|----------|--------|-----------|----------|------|--------|----------|----------|------|
| | 1 | 2 | 3 | 4 | 5 | 6 | 7 | 8 | OPEN | 9 | 10 | 11 | OPEN |
| Akela | | | | | | | | | | | | | |
| CS Res | | | | | | | | | | | | | |
| Webelos Res | | | | | | | | | | | | | |
| Tiger | Aquatics | Cub Craft | OS | STEAM | TARS | TARS | TARS | Nature | | | | | |
| Wolf | TARS | STEAM | Cub Craft | Aquatics | Nature | OS | TARS | TARS | | | | | |
| Bear | Cub Craft | TARS | TARS | Nature | Aquatics | STEAM | OS | TARS | | | | | |
| Webelos | STEAM | TARS | TARS | Cub Craft | OS | Nature | STEAM | Aquatics | | TARS | OS | Aquatics | |
| AOL | TARS | Nature | Aquatics | OS | TARS | TARS | Cub Craft | Aquatics | | Nature | Aquatics | STEAM | |

| Tiger | Wolf | Bear | Webelos | AoL |
|----------------------|-----------------------|----------------------|--------------------------|-----------------------|
| Tigers in the Water | Paws for Water | Salmon Run | Aquanaut | Swimming |
| Good Knights | <i>Open Cub Craft</i> | Baloo the Builder | Build it | <i>Open Cub Craft</i> |
| Let's Camp Tiger | Finding Your Way | Whittling | Math & Tech on the Trail | Knife Safety |
| CIMM | Air of the Wolf | Super Science | Modular Design | Engineer |
| Champions For Nature | Spirit of the Water | Champions For Nature | Champions for Nature | Into the Wild |
| BBs | BBs | BBs | BBs | BBs |
| Archery | Archery | Archery | Archery | Archery |
| Slingshots | Slingshots | Slingshots | Slingshots | Slingshots |
| | | | Paddle Onward | Paddlecraft |
| | | | Let's Camp Webelos | Open Swim/Boat |
| | | | Chef's Knife | Into the Woods |