Letter from the Camp Director

Greetings,

Welcome to Camp Jayhawk at Falley Scout Reservation! Our staff is excited to host you and your Scouts for our 2023 camping season. A week at Camp Jayhawk is unlike any other with a high-quality program, facilities, and a personalized camping experience.

This year we have two separate guides available highlighting the summer camp experience: this Leader Guide and our Program Guide. The Program Guide details everything that will happen during the week of camp such as: Merit Badges, Evening Program, High Adventure, etc. In this Leader Guide you will find information regarding: Preparing for Camp, Policies and Procedures, and descriptions and rules about our Camp Facilities. We will have virtual informational sessions that go over both of these guides. The first of these sessions will be on February 4th, 2023, at 6 pm. A second information session will be on April 25th, 2023. Both sessions will be recorded and made publicly accessible for future use.

We are doing our part in keeping the risk of COVID-19 low at camp by keeping everything clean and sanitized. This year we are returning to normal camp operations with new and exciting plans we can’t wait to share with you in our Program Guide.

Stay tuned to our webpage www.jayhawkcouncil.org/campjayhawk/ and our Falley Scout Reservation Facebook page for updates as well. We are confident Scouts and Scouters of all ages will have the best Summer Camp experience of their Scouting journey. Please reach out with any questions.

See you at Camp!

Nathan Basaldua, Camp Director
nathanbasaldua1@gmail.com
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**General Information**

### 2023 Dates

<table>
<thead>
<tr>
<th>Session</th>
<th>Dates</th>
<th>Days</th>
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<tbody>
<tr>
<td>Scouts BSA Session #1</td>
<td>June 11-17</td>
<td>Sunday - Saturday</td>
</tr>
<tr>
<td>Scouts BSA Session #2*</td>
<td>June 18-24</td>
<td>Sunday - Saturday</td>
</tr>
<tr>
<td>Scouts BSA Session #3</td>
<td>July 9-15</td>
<td>Sunday - Saturday</td>
</tr>
<tr>
<td>High Adventure Week</td>
<td>July 16-22</td>
<td>Sunday - Saturday</td>
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*Scouts BSA Session 2 will also have the High Adventure option

### Camp Fees and Payments

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<tr>
<th></th>
<th>Price</th>
<th>Session 1 Deadline</th>
<th>Session 2 Deadline</th>
<th>Session 3 Deadline</th>
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<tr>
<td>Campsite Deposit</td>
<td>$250</td>
<td>See attached*</td>
<td>See attached*</td>
<td>See attached*</td>
<td>See attached*</td>
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<tr>
<td>NEW Scouts (Scout)</td>
<td>$225</td>
<td>June 1&lt;sup&gt;st&lt;/sup&gt;</td>
<td>June 9&lt;sup&gt;th&lt;/sup&gt;</td>
<td>June 30&lt;sup&gt;th&lt;/sup&gt;</td>
<td>See attached**</td>
</tr>
<tr>
<td>Early Bird (Scout)</td>
<td>$275</td>
<td>April 15&lt;sup&gt;th&lt;/sup&gt;</td>
<td>April 15&lt;sup&gt;th&lt;/sup&gt;</td>
<td>April 15&lt;sup&gt;th&lt;/sup&gt;</td>
<td>Payment must be made in FULL by this date</td>
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<tr>
<td>Regular (Scout)</td>
<td>$325</td>
<td>June 1&lt;sup&gt;st&lt;/sup&gt;</td>
<td>June 9&lt;sup&gt;th&lt;/sup&gt;</td>
<td>June 30&lt;sup&gt;th&lt;/sup&gt;</td>
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<tr>
<td>Leaders (First two)</td>
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<td>June 1&lt;sup&gt;st&lt;/sup&gt;</td>
<td>June 9&lt;sup&gt;th&lt;/sup&gt;</td>
<td>June 30&lt;sup&gt;th&lt;/sup&gt;</td>
<td>See attached*</td>
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<tr>
<td>Leaders (After first two)</td>
<td>$100</td>
<td>June 1&lt;sup&gt;st&lt;/sup&gt;</td>
<td>June 9&lt;sup&gt;th&lt;/sup&gt;</td>
<td>June 30&lt;sup&gt;th&lt;/sup&gt;</td>
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*Campsite Deposit* – The Campsite Deposit is due when making a campsite reservation. This will be used to pay the fee for the first two leaders. While payment of this deposit guarantees your campsite selection, additional Units may be assigned to your campsite to share facilities if your Unit fills less than 50% of a campsite’s capacity.

**New Scouts** - Applies to Scouts who joined your Unit on or after January 1, 2023. This fee will be the same for early bird and regular registrations. To take advantage of this discount, the new Scout must be registered for camp by selecting the *NEW* Scout registrant type. This price is only eligible for scouts registered in Jayhawk Area Council.
Provisional Opportunities
An individual Scout may be unable to attend summer camp with their Unit due to scheduling or other conflicts. Camp Jayhawk is providing an opportunity for these Scouts to have the full summer camp experience as part of an All-Star Troop. The All-Star Troop is a provisional troop comprised of Scouts from various Units with leadership of Scoutmaster trained adults, who may register to attend camp to provide leadership for an All-Star Troop. This program is not intended to serve as a substitute for traditional Unit camp attendance.

Pricing for All-Star Campers follow same structure as Unit individual pricing stated above in Camp Fees and Payments.

Camperships
Limited Camperships are available to Jayhawk Area Council Units. Please complete the Campership Request Form (See Supporting Documents) and return it to the Rolley Service Center in Topeka no later than March 1st, 2023. Applications that are submitted the deadline will be put on a waitlist.
Cancellation and Refund Policy
All refund requests must be submitted to the Council Program Director or the Rolley Service Center by completing the Refund Request Form (See Supporting Documents). The following conditions apply for consideration of any refund requests.

Terms and Conditions:
- A copy of your receipt must be attached with refund request.
- ALL blanks must be completed. Incomplete forms will be returned for completion.
- Refunds are reviewed by the appropriate Council Staff and take 2-4 weeks to process.
- Only refunds received in the Scout Service Center, 30 days prior to the event, will be considered for a full refund.
- A Scout or Unit leader may request a refund after an event under the following conditions: serious illness or serious accidents of the Scout or emergencies preventing the Scout’s attendance at the event, a doctor’s note is required. The request must be submitted no later than 30 days after event and will be reviewed by the appropriate Council Staff.
- Event fees are non-refundable for homesickness, scheduling conflicts (sporting events, music camp, family vacation, etc.) or weather conditions. No refunds will be issued for early departures from camp.

Camp Contact Information

Mailing Address
Scout’s Name
Troop # & Campsite Name & Week Attending
Falley Scout Reservation
8602 Kingman RD Oskaloosa, KS 66066

<table>
<thead>
<tr>
<th>Camp Office</th>
<th>Nathan Basaldua</th>
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</thead>
<tbody>
<tr>
<td>Camp Season Only</td>
<td>Camp Director</td>
</tr>
<tr>
<td>785-876-2465</td>
<td>785-806-9980</td>
</tr>
<tr>
<td></td>
<td><a href="mailto:nathanbasaldua1@gmail.com">nathanbasaldua1@gmail.com</a></td>
</tr>
</tbody>
</table>

<table>
<thead>
<tr>
<th>Camp Ranger</th>
<th>Joe Blasko</th>
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</thead>
<tbody>
<tr>
<td>785-633-2847</td>
<td>Staff Advisor</td>
</tr>
<tr>
<td></td>
<td>785-276-3346</td>
</tr>
<tr>
<td></td>
<td><a href="mailto:Joseph.Blasko@scouting.org">Joseph.Blasko@scouting.org</a></td>
</tr>
</tbody>
</table>
Preparing for Camp

Camp Leadership
Each Unit must always have at least two registered adult leaders, 21 years of age, within their Unit present at Camp Jayhawk. If there are any youth females in the Unit, one of the adult leaders must be a female, and vice versa for males. If a Unit’s leadership changes during camp, the departing leader must remain at Camp Jayhawk until the replacement leader arrives. The replacement leader and any other leader must check in at the Camp Office for health screening and submit a Health Form before proceeding to the campsite. The Camp Director or designee reserves the right to remove individuals who are not in compliance with BSA and Falley Scout Reservation policies.

Your role as a leader is to give guidance and supervision to your Unit’s youth leadership and individual Scouts, encourage them as they try new things, help them to stay on schedule with their goals and provide understanding and counseling when things don’t go as planned. As a member of a Unit, Scouts will learn responsibility, cooperation, and leadership. That is a lot to ask of a Scout, but it is also why camp is such a great experience. Part of your role as a leader is to promote and mentor your youth. Work with and through your Senior Patrol Leader and the Patrol Leaders Council to promote youth leadership within your Unit.

Aside from these duties, adults are encouraged to take advantage of the many program opportunities available to adults, and to follow Baden Powell’s motto: “Train them, trust them, let them lead.”
Health Forms
Every Scout and leader attending camp must have a completed Health Form upon arrival at camp. Campers who are taking medication are required to fill out the medications section of “Part A”. All medications including over the counter vitamins or supplements are required to be on the list. Only the Current BSA Annual Health and Medical form will be accepted at camp (no exceptions). All Parts A, B, & C are required for Camp Jayhawk. Everyone will be required to complete a physical signed by a certified and licensed health-care provider and provide a copy of both sides of their insurance card.

A medical screening for each Scout and leader is conducted during Sunday check-in. Pre-existing conditions, including injuries and flu-like symptoms, may result in a Scout or adult being sent home. Any pre-existing condition requiring medical attention while at camp will NOT be covered under the BSA accident and sickness insurance.

In accordance with BSA requirements, any participant (Scout or leader) not having a fully completed Health Form will not be allowed to remain at camp or participate in any events until the health form is completed. Failure to comply will result in the Scout or leader being sent home. The Annual Health and Medical Record form is valid through the last day of the month in which it expires. For example, if a physical was received on June 8, 2022, the form will expire June 30, 2023.

Additionally, during the screening or throughout the week, should any participant exhibit signs of sickness or illness that may be contagious, they will be required to seek medical attention and follow the recommendations of the physician.

See Supporting Documents to download printable PDFs of all parts of the health form.
Insurance

All Scouts and Scouters registered in the Jayhawk Area Council are covered by a year-round accident insurance policy as a part of the council service to our membership. Units from other councils must provide their insurance policy number to the camp at least two weeks prior to arrival at camp for the coverage to be in effect. All accidents and illnesses must be reported to the Health Lodge and recorded in the Health Logbook in order for the coverage to be in effect.

Note: the insurance provided by the council is a secondary policy; THE FAMILY’S INSURANCE IS BILLED FIRST, with BSA insurance providing up to the first $300 of coverage. This coverage is not intended to replace or diminish the need for family health insurance. BSA insurance only provides supplemental coverage.

**Special conditions are as follows:**

1. Injuries or illness sustained prior to arriving in camp, requiring attention during your stay, are not covered.
2. Every injury or illness must be reported to the Health Lodge immediately to be covered.
3. Medical expenses incurred after camp because of an illness or injury sustained at camp are covered. These must be reported to the Council Service Center for clearance with the insurance provider.
4. Out of council Units should check with their home council office to determine plan limits.
5. Unregistered youth, adults, and visitors are not covered by the Jayhawk Area Council accident insurance.

Pre-Camp Swim Tests

One of the Scouts’ favorite places to be is at our beautiful lake. Units have the option of conducting pre-camp swim tests prior to their arrival at Camp Jayhawk (See Supporting Documents). A BSA Camp School certified Aquatics Director or an adult certified through American Red Cross can administer the swim test. Units must bring a copy of the administrator’s certification. Swim tests must be repeated every 12 months. The Camp Jayhawk Aquatics Director has the right to re-test any Scout or leader if deemed necessary.

Please communicate to your Scouts that FSR has a lake, not a swimming pool.
Merit Badge Tracking
Camp Jayhawk utilizes official BSA blue cards to track merit badge requirements while at camp. **Scouts should bring a blue card** for each merit badge class. Scoutmasters will be given individual Scout’s blue cards and a master copy of all the Unit’s blue cards for the Unit’s records in their checkout packet.

The Staff also keeps track of merit badge requirements using CouncilWare™. This allows us to keep more accurate reports, and share those with leaders. **Remember that Blue Cards are still the official record of the merit badge completion and are the responsibility of the Scout.**

Units that have Scouts who take part in the Baden Powell or Project First Class programs, will receive a report detailing the rank requirements covered that camp session. It will then be up to the Unit to sign off on the Scout’s rank requirements.

Arrival
Units are scheduled to arrive on the Sunday of their session. Units’ arrival times will be provided at least two weeks prior to their arrival date via email to the Unit’s registration contact. Upon arrival, please make sure all health forms, program waivers, and early departure forms (if any) are ready to turn in to the Camp Director. For details on arrival procedures once at camp, please see our [Program Guide](#).

Early Arrival
Early arrivals are permitted but Units must have prior approval from the Camp Director. Advanced notice is required and Units arriving without prior approval may be asked to find other accommodations until their scheduled arrival time.
Traveling to Camp
There are two main ways to arrive at FSR. The first is through Perry, KS which is between Topeka and Lawrence along US-24. Turn north on Ferguson Road to cross a portion of Lake Perry and right by Lakeside Village. Then turn east onto 86th Street and you will soon be at the gates of camp!

The second way to arrive of camp is using KS-92 which is located north of the camp. Depending on which direction you are coming from you will either be arriving to Ferguson Road after passing though Ozawkie or Oskaloosa. Go southbound on Ferguson Road and then turn east onto 86th Street.

Camp Address:
Falley Scout Reservation
8602 Kingman RD Oskaloosa, KS 66066
Camp Facilities

Accommodations
Falley Scout Reservation ensures everyone has access to the same experience during their time at camp, with facilities that are handicap accessible. If any Scout or Scouter needs accommodations, including all medical accommodations, please notify the Camp Director at least two weeks prior to the Unit’s arrival via email. This will provide us adequate time to communicate to our Health Officer as well as staff to make sure it meets the needs of the individual.

Dining
Serving three nutritious meals a day, Mabee Dining Hall is one of the most popular places on camp. Coffee will be available for those who are over the age of 18. A peanut butter and jelly bar will be available with every meal. Please see Dietary Restrictions section if this is an issue for a Scout or Scouter in your Unit. Mabee’s basement has male and female bathrooms, a kitchenette, and two classrooms for use. Use of the kitchenette requires approval from either the Camp Director or the Program Director.

For details on Dining Hall Program, see the Program Guide.

Trading Post
The Camp Trading Post has a wide variety of FSR merchandise, camping items, toiletries, crafts, snacks, beverages, ice cream, and the much sought-after slushies. Trading Post hours and maximum capacity are posted on the front door. Please be courteous of these rules so the line for the Trading Post can move along with minimal issues. On days where there is a heat advisory, the Trading Post will stop all sales of sugary items.

NOTE: The Trading Post sells pocketknives. For a Scout to purchase a pocketknife, they must present their Totin’ Chip card or have permission from an adult leader. This adult leader must be present during the purchase of the pocketknife. If a parent or Unit does not wish their Scout(s) to purchase a knife, that expectation must be communicated to the Scouts directly. Our staff is not responsible for policing an individual Unit policy or parent wishes for pocketknife sales.
Ice
Units are given two bags of ice every day. A Unit can request more ice from the Camp Commissioner. Please stay in contact with the Camp Commissioner for daily ice deliveries. The kitchen staff may also help with ice but please be respectful of their time.

Internet Access
FSR does have internet access but only in two locations, the Office and the basement of Mabee Dining Hall. The passwords to the wifi in these locations are different and will be given to only adult leaders. Any one of the Camp Management Team members will have these passwords and can help if necessary.

Showers
There are two shower houses available while at Camp Jayhawk: West and Central Showers. Your Unit can choose to use either shower house. Campsites located on the West Ridge generally use the West Showers, and vice-versa for Central Showers. The Central Showers is a larger facility than West Showers and has more available shower heads.

NOTE: Please mind the signage on each entryway of the showers signifying age and gender for that area.

Central Showers has a “Youth Male” and “Youth Female” area. These signs cannot be changed. The adult area of Central Showers functions for males and females. The sign outside the adult shower area is used to indicate who has last entered the area and the chain signifies if there is someone currently occupying the area. It is the responsibility of leaders to change the sign if necessary.

The West Showers only has two rooms, one for youth and the other for adults. It is advised that at least one adult leader goes with their scouts to the West Showers to uphold Youth Protection guidelines. The chain signifies if someone is currently occupying the area.
Laundry
No laundry facilities are available during camp. Everyone is expected to bring enough clothing with them to last the entire session. In extreme situations, such as bad weather, Units may be permitted to use the Staff laundry facilities. If this is necessary, contact the Camp Director.

Fiix App
The FSR Maintenance Team uses the Fiix app instead of using a paper system. The app is in both the App Store (Apple) and the Google Play Store. Search for Fiix CMMS and download it to your phone. The Ranger Staff will describe how to use it during the first Leader’s Meeting of your session.

Campsite Facilities
Each campsite has a latrine with two stalls, a urinal, and a handwashing station. The handwashing station is connected to a water spigot which is also used as the Unit’s source of drinking water. Each campsite has a flagpole for Units to display troop, patrol, or other flags in the morning before main flags. At least two picnic tables are provided per campsite.

NOTE: Our Campsites do not have electrical outlets. Other places on camp such as the Office, Mabee Dining Hall, and some Program Areas have outlets for leaders to charge their electronics. If a member of your Unit uses a CPAP or other medical related devices that requires electricity, please see the Accommodations section.
Camp Tents
FSR provides canvas tents per the request of the Unit. If a Unit requests camp tents, a leader tent and a supply tent will be set up before arrival. The leader tent can house two leaders comfortably with some space for storage. The supply tent is for anything the Unit would like to store outside of their trailer/vehicle. The supply tent will have all the supplies for the canvas scout tents in it. A scout tent houses two Scouts and comes with one canvas tent, two metal cots, two sleeping pads, and a floorboard. Please let the Camp know your Unit will need to use our tents by notifying us on your registration or by contacting the Camp Director no later than June 1st.

Supplies at Camp
Along with tents, FSR provides cleaning supplies for your Unit’s latrines. This includes a broom, disinfectant, and toilet paper. Personal hygiene products such as hand soap, toothpaste, and shampoo are the responsibility of your Scouts. Any other supplies not listed may be available, but Units must reach out to the Camp Director before arrival.

Counseling Services
The Camp Director, Program Director, Commissioners, Medic, and the Camp Chaplain are available throughout the week to provide counseling or other services requested by campers. They are trained to help Scouts, Leaders, and volunteers have the best possible experience at Camp Jayhawk.
Lost and Found
A lost and found is maintained in the Camp Office. If you find an item without an owner, bring it to the Office so Staff can return it to its owner. Any unclaimed items are transported to the Rolley Scout Service Center in Topeka, KS. A month after the end of the summer, all remaining items are donated to a local charitable organization.

Off Limits
There are very few areas at Camp that are off limits to campers.
1. Walking off camp onto the county road (86th Street).
2. The Ranger House property line.
3. The Staff Area. This includes Staff Cabins 1-4, Singing Eagle, The Staff Shower house, The Leader’s Cabin, and the Bunkhouse. The exception to this is for campers passing through to use the shooting sports trail.
4. The Kitchen of the Dining Hall. If anyone needs access to the kitchen, please be escorted by either the Kitchen Staff or Camp Management.
5. Closed program areas. Please do not enter program areas if no program staff are present.
Administrative Policies and Procedures
Scouts and Leaders are to act in accordance with the Scout Oath and Law at all times. Failure to comply with the Falley Scout Reservation Camp Policies and/or BSA Guide to Safe Scouting is grounds for removal from camp without a refund.

Medical Services
The Camp Health Lodge is part of the Welcome Center. The Camp Medic is on call 24 hours a day, and is in place for basic first-aid and to evaluate emergencies. The Camp Medic does not complete BSA Health Forms. Units must provide their own transportation unless an emergency vehicle is called for transport. There are not any campsites with power. Please be prepared to provide batteries for any medical devices that require power.

Medications
Individuals or their parent/guardian are responsible for taking their prescription medication. A Unit leader, after obtaining all the necessary information, can agree to accept the responsibility of ensuring a youth takes the necessary medication at the appropriate time. The BSA does not mandate or encourage a leader to do so. Each Scout’s medications should be placed in an individual labeled zip-lock bag with usage instructions and stored in a locked box in the campsite. Each Unit is responsible for providing their own lock box and should designate a leader to dispense medications. The Unit leader(s) should consult with parents/guardians prior to camp to discuss medications. Any local and state laws must be followed regardless of who is storing medications. The Camp Medic reserves the right to check all campsites and medications.
Service Animals
Falley Scout Reservation allows service animals in accordance with the American Disability Act which states, “Service animals are defined as dogs that are individually trained to do work or perform tasks for people with disabilities. Examples of such work or tasks include guiding people who are blind, alerting people who are deaf, pulling a wheelchair, alerting, and protecting a person who is having a seizure, reminding a person with mental illness to take prescribed medications, calming a person with Post Traumatic Stress Disorder (PTSD) during an anxiety attack, or performing other duties. Service animals are working animals, not pets. The work or task a dog has been trained to provide must be directly related to the person’s disability. Dogs whose sole function is to provide comfort or emotional support (ESA) do not qualify as service animals under the ADA.” (And are not allowed in camp).

Please see the U.S Department of Justice, ADA website [https://www.ada.gov/service_animals_2010.htm](https://www.ada.gov/service_animals_2010.htm) for more information.

Dietary Restrictions
If anyone has special dietary needs or restrictions, please send the completed Dietary Restrictions Form (See Supporting Documents) to the Camp Director via email at least two weeks in advance of the Unit’s arrival at camp. To ensure your needs can be met, please provide detailed information on all dietary restrictions.

The FSR Kitchen Staff has alternative food options for anyone with restrictions, but Units may have supplemental food they would like to bring. Refrigeration space will be provided for supplemental food. Other Accommodations must be made with the Kitchen Staff.
Emergency Procedures

The Jayhawk Area Council recognizes that Scouting activities involve a certain degree of risk that could result in injury or death. In consideration of the risks associated with camping, Falley Scout Reservation has put several procedures in place to help ensure the safety of our staff and campers.

Falley Scout Reservation has the following procedures in place:

- Camp Director, Camp Ranger, and Scout Executive will receive notification from Jefferson County Emergency management text alert when inclement weather or advisories are in the area.
- Leaders will receive instructions at the first leader meeting on how to join a text system for severe weather notifications from the Camp Commissioner.
- Staff exceeds BSA Standards in basic first aid, CPR and AED training.
- FSR employs an on-site health officer who carries a current certification in their field.
- FSR has agreement letters with all local emergency services with direct access to their response call station. This allows prompt emergency vehicle and rescue team response.
- FSR has access to multiple way-point landing zones for life flight to land if necessary.
- All emergency procedures are reviewed with each group that comes to camp.
- These procedures are reviewed annually by Jefferson County Emergency Management.

In the event of an emergency or imminent severe weather strikes, a siren is activated along with radio communication between all program areas and Unit leaders when necessary. When the siren is sounded, everyone is required to report to the Dining hall or closest storm shelter.

Weather or other natural events cannot be controlled, but procedures have been carefully formulated to ensure maximum safety for all persons attending Camp Jayhawk. The waterfront, COPE course, climbing tower, and shooting ranges will be closed when thunder is present. The COPE and Climbing facilities may also be closed due to wet/slippery conditions.
Wildlife Awareness
Falley Scout Reservation is home to many species of wildlife across approximately 360 acres. All wildlife at FSR is untamed and in their natural habitat. This means they see humans as trespassers and will protect their young, nests, or dens if they feel threatened. All wildlife should be left alone and not disturbed. If animals become an issue in a campsite, the Ranger or Camp Director should be notified. Any food or garbage left in the campsites or tents will attract wildlife.

At FSR, the following mammals can be observed: whitetail deer, raccoons, skunks, opossums, squirrels, coyotes, various species of field mice, moles, rabbits, and bats. All of these can carry rabies and cause wounds from bites and/or scratches.

Stray or abandoned dogs and cats have wandered onto camp in the past. Since nothing is known about these animals, they must be considered wild and possible carriers of rabies. If a stray animal is seen at FSR, please notify a staff member.

Insects and Arachnids
Ticks and mosquitoes are common at camp. Each camper should inspect themselves daily for embedded ticks and take precautions against bug bites. There are also wasps and several types of bees at FSR. If you see any wasp nest form where Scouts commonly gather such as campsites, shower houses, or program areas, please report this to the Camp Management Staff.

Please be on the lookout for either the **Brown Recluse** or **Black Widow** as they are two common venomous spiders seen at FSR. Don’t disturb them and report to Camp Management if seen.
Snakes
There are two different species of venomous snakes found on camp: Timber Rattlesnakes and Copperheads. All snakes should be left alone, and the Camp Management Staff should be notified if they become a problem.

Fishing
Scouts and Leaders are encouraged to bring their fishing equipment and fish in their free time. If any fish is to be kept, campers must follow the creel limit posted on the Ecology Lodge. If campers want to use the Mabee Dining Hall kitchenette for cooking kept fish, please see the Dining Section for further instructions.

NOTE: No one is allowed to fish in the Swimming Area or on the Boat Dock. There are three designated docks for fishing on Lake Jayhawk. There is also Caterpillar Pond and Mountain Man Pond for Scouts to fish at if they would like. The opportunity to fish on boats is available but only during designated open boating times and permission is given by the Aquatics Director or Boat Dock Staff.
Uniforms and Clothing
The BSA Field Uniform (Class A) is required for both campfires and Flag Ceremonies. Activity Uniforms (Class B), Scout shorts and Scout-themed t-shirts, should be worn at all other times. Adults and youth must ensure all attire is appropriate for camping. Non-Scouting shirts are discouraged, and tank tops are not appropriate attire.

Your Unit will be given the 2023 Camper Shirt during check-in.

All attire must be consistent with the Scout Oath and Law. The Camp Director will have final say on what constitutes appropriate clothing.

Proper Footwear
Open-toed shoes, five-finger/Toe shoes, and sandals including Crocs and Tevas are not allowed, except in the shower and at the waterfront.

NOTE: This policy is in place to protect everyone from injuries including, but not limited to: rocks, thorns, insects, snake bites, etc.

Personal Valuables
Falley Scout Reservation will not be responsible for the valuables of individual Scouts or Units while in camp. There is a lost-and-found located in the Camp Office. Please see the Camp Director for valuable items such as wallets, cell phones, and knives, which are stored separately for safe keeping until items are claimed.

Use these tips to avoid any losses:
- Put name and Unit number on clothing, handbooks, and other valuables.
- Advise Scouts to bring as few valuables as possible.
- Before arrival at FSR, organize a Unit Bank System with a Leader as the Banker.
Youth Protection

Youth Protection Policies
Current Youth Protection Training is required of all participants ages 18 and above. These campers must provide a copy of their current YPT certification. It is expected that Unit leaders be familiar with, follow, and enforce BSA policies regarding Youth Protection. Any violation of Youth Protection Policies must be reported.

These policies include:
- The Buddy System: Scouts must travel around camp with a buddy. Buddy pairs must be same gendered and within two years of age.
- Two-Deep Leadership: Each Unit must have at least two Unit-registered adults (21 or older) in attendance. If two Units must merge to meet this requirement, the chartering organizations of both Units must approve of this leadership arrangement. Units in this arrangement must be the same gender. Linked boy and girl Units must each separately meet the BSA’s two-deep leadership requirements and are considered two separate and independent Units.
- No one-on-one contact: Interactions between youth and adults must take place within plain sight of others. At no time may an adult be alone (one-on-one) with a Scout, other than their own child.
- Privacy and separate facilities: Adults and youth to never share a tent. Toilet and shower facilities usage are scheduled to allow youth and adults separate times and privacy. This also accommodates gender differences.
- The use of smartphones, cameras, mirrors, drones, etc., in places or situations where privacy is expected, is prohibited.
- All aspects of the Scouting program are open to observation by parents and leaders.
- The BSA does not recognize any secret organizations as part of its program.
- Hazing and initiations are prohibited and have no part during any Scouting activity.
- All forms of bullying and harassment including verbal, physical, and cyberbullying are prohibited.
- Inappropriate public displays of affection are prohibited.
- Sexual activity is prohibited.
- Appropriate attire is required for all activities.

Allegations and investigations follow the procedures of the BSA Youth Protection policies, including immediate removal of alleged perpetrators.
Camp Jayhawk 2023 Leader Guide

Child Abuse Policies
All staff and adult leaders/volunteers are required to report any child abuse or neglect, suspected or known, immediately to the Camp Director and local authorities.

Scouts First Helpline
As part of its “Scouts First” approach to the protection and safety of youth, the BSA has established a dedicated 24-hour helpline to receive reports of known or suspected abuse or behavior that might put a youth at risk. 1-844-SCOUTS1 (1-844-726-8871)

When to use it:
- Anytime you believe a youth has been harmed or their safety and well-being are at risk, and you cannot immediately reach your Scout executive or local council.
- If a youth is bullied because of race, color, national origin, religion, sexual orientation, or disability, and local help is unable to resolve the problem.

Camper Safety

Camper Identification
Every camper, both youth and adult, will be issued a wristband at the swim area during the check-in process. These wristbands are color coded depending on which color of the swim test is passed. They are to be worn at all times during camp. If a wristband is lost, the Camp Office can provide a replacement. If you see anyone without a wristband, please direct them to the Camp Office for a replacement or to check-in.

Visitors
Visitors are welcome during the daytime but will not be allowed to stay overnight. Visitors must check-in at the Welcome Center and wear visitor badges. If a visitor would like to eat at Mabee Dining Hall, they must purchase a meal ticket when they check in.

Visitors are required to comply with all FSR policies and procedures, including clothing and prohibited items, and are asked not to disrupt program activities.
Early Departure
The early departure of Scouts will be handled by the Camp Director or designee. If an individual reports to camp and requests the early departure of a camper, the following MUST be completed to ensure the entrusted well-being of the youth.

Verification must be made to assure the person requesting an early departure is acting as the legal parent/guardian or under the direction of the legal parent/guardian. This can be achieved in one of three of the following ways:

a. Previous arrangements made with the Scoutmaster and the Camp Director by the legal parent/guardian. This can be done by verification with the Scoutmaster.
b. By the presentation of proper identification matched with the name listed as the legal parent/guardian signed on the camper’s medical form.
c. Verification by telephone with the legal parent/guardian, number supplied by the Scoutmaster or the health record of the youth.

It is understood that any person who requests early departure will abide by the policy set forth above and complete the Planned Early Departure Form prior to release of the youth in question. (See Supporting Documents) It is understood that a Scout will never be released to another youth under 18 years of age without verified permission from the legal parent/guardian. The basis for this policy is the National Council’s Health and Safety Guide. This policy is designed for the well-being of all Scouts.

Prohibited Items
The following is a list of prohibited and banned items on camp property as stated by National BSA Guidelines and/or FSR Camp Standards. Violators of these rules may be asked to leave camp immediately.

- Alcoholic beverages, illegal drugs, or pornographic materials.
- Fireworks.
- Handguns or personal firearms.
- Personal archery and/or shooting equipment.
- Fixed blade knives with blades longer than four inches. All fixed blade knives must be in a sheath/case when not in use.
- Personal bikes. Please contact Camp Director if there is an issue.
Fire Guard
Every Scout and Leader are responsible for preventing fires. Unit Fireguard charts will be provided to Unit leaders. They need to be filled out as soon as possible after campsite setup and the entire Unit is briefed. Campsite fires will be allowed as long as the local fire marshal allows and at the discretion of the Camp Director. All fires must be in the fire barrels provided by the camp.

Liquid and Bottled Fuel
Liquid fuels for camp equipment are to be handled by leaders only. Liquid fuel containers are to be stored in a locked storage area in the campsite. Please limit use to fuel for camping stoves, lanterns, and other similar appliances as per the Guide to Safe Scouting.

Vehicles in Camp
Only authorized vehicles will be allowed in camp. All cars are to be parked in the main camp parking lot. The only time personal vehicles will be allowed to drive to a campsite is when a Unit needs to park/get their trailer at their campsite during check-in and check-out. If for any reason a personal vehicle needs to be driven on camp property (handicap, injury, etc.), the driver will need to receive a FSR vehicle permit from the Camp Office.

NOTE: Per the Guide to Safe Scouting, no one is allowed to ride in the back of a pickup or trailer. Failing to meet this rule, the driver will have driving privileges revoked on camp property.

Smoking
The use of tobacco products and/or vaping products by anyone under the age of 21 will not be tolerated. Adults may use tobacco products only in designated areas and away from all participants. Jayhawk Area Council properties are tobacco-free zones, including all buildings, trails, and program areas. Smoking, using tobacco products and/or vaping products in tents and campsites or in view of any Scout is strictly prohibited.

Quiet Times
All Scouts must be in their assigned campsite from 10:30 p.m. to 6:30 a.m. If Scouts still need to shower within this time frame, they must be escorted by the appropriate amount of adult leadership. At 11:00 p.m. everyone within their campsites needs to be quiet and courteous of other campers. Unit leaders are responsible for making sure this policy is followed.
Electronics
Cell phones and electronics are permitted at camp facilities when used safely and responsibly. Cameras should never be used at the shower houses or in bathrooms. When participating in courses and activities, electronic use is expected to be for the benefit of the activity and not as a distraction. It is up to each Unit to determine their own policy for their Scouts’ electronic use.

General Cleanliness
A Scout is Clean – When needed, each Unit should coordinate with the Camp Commissioner to pick up bags of trash from the campsite. Trash removal will discourage animals from coming into the campsite.

For health reasons, all Scouts must change out of wet swimsuits before coming to the Dining Hall for meals.

Each campsite is provided with cleaning supplies. Units will share cleaning duties of shower and bathroom facilities.

Damage to Campsite
Damages will be assessed by the Camp Director and Camp Ranger before and after each Unit visits FSR and Units may be charged according to the severity of damage. Damage includes writing on, cutting, marking, tearing, ripping, breaking, or in any way abusing property.
Supporting Documents from the Leader Guide:

- 2023 Program Guide: [https://jayhawkcouncil.org/camping-outdoor-program/campjayhawk/](https://jayhawkcouncil.org/camping-outdoor-program/campjayhawk/)
- Pre-Swim Test Form: [https://filestore.scouting.org/filestore/outdoor%20program/aquatics/pdf/430-122.pdf](https://filestore.scouting.org/filestore/outdoor%20program/aquatics/pdf/430-122.pdf)

Supporting Documents from the Program Guide:

- 2023 Leader Guide: [https://jayhawkcouncil.org/camping-outdoor-program/campjayhawk/](https://jayhawkcouncil.org/camping-outdoor-program/campjayhawk/)
- Suggested Packing List: available at [https://jayhawkcouncil.org/camping-outdoor-program/campjayhawk/](https://jayhawkcouncil.org/camping-outdoor-program/campjayhawk/)
Letter from the Program Director

Greetings Scouts, Scouters, and Parents,

Welcome to Camp Jayhawk at Falley Scout Reservation for our 2023 season! We are excited to have you join us for this great outdoor experience.

This year we have two separate guides available highlighting the summer camp experience: this Program Guide and our Leader Guide. These two guides are organized such that the primary audience of the Program Guide is your Unit’s Scouts, and the Leader Guide is for the Adult Leaders. Reviewing both guides is crucial for your camp preparations. In this Program Guide you will find details about what will happen during your week of camp such as: Merit Badges, Evening Program, High Adventure, etc. In the Leader Guide you will find information regarding: Preparing for Camp, Policies and Procedures, and descriptions and rules about our Camp Facilities. We will have virtual information sessions that go over both guides. The first of these sessions will be on February 4th, 2023, at 6 pm. A second information session will be on April 25th, 2023. Both sessions will be recorded and made publicly accessible for future use.

It is highly recommended that Scouts and Leaders review this Program Guide in its entirety as there are some notable changes this year, such as the Cast Iron Chef Cookoff and other evening programs. Many of these changes are based on the evaluations written by Scouts and Leaders on their week at camp, so if you have any comments or recommendations, be sure to include them in your evaluation.

Two big highlights this year are the Tuesday night Cast Iron Chef Cookoff and the Camp Honor Unit Award. During the Cookoff this year, your Unit will be provided with Raw Chicken to prepare your mouth-watering dinner for our esteemed panel of judges. Make sure to read all the details in the Cast Iron Chef Cookoff section to make sure you are prepared. We also invite every Unit to work towards earning the Camp Jayhawk Honor Unit Award. Details about this award are later in this guide as well as in the Supporting Documents.

Stay tuned to our webpage www.jayhawkcouncil.org/campjayhawk/ and our Falley Scout Reservation Facebook page for updates as well. We are confident Scouts and Scouters of all ages will have the best Summer Camp experience of their Scouting journey. Please reach out with any questions.

See you at Camp!

Josh Evans, Program Director
jaeagle1742@gmail.com
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**Packing for Camp**
Scouts should **Be Prepared** when packing for camp. It is encouraged that Scouts include their name and Unit number on all personal belongings. Recommended packing lists for a week-long summer camp can be found in the Scouts BSA handbook or in the Supporting Documents. Scouts should communicate with their parents as to how much money they would like to bring for the Trading Post. Don’t forget your water bottle.

**The Check-In Process**
Check-In on Sunday is 1:00 pm - 4:00 pm Central Time. A scheduled check-in time will be provided 2 weeks before your session by the Camp Director. This is to help with congestion and allow adequate time for the check-in process with your Unit. Any Unit arriving after 5:00 pm will be responsible for eating prior to arriving at camp. Enter camp through the main gate and continue into the parking lot. In the parking lot, staff members will greet you to begin your check-in process. The staff will direct you to where you can park your vehicle.

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**Program Director’s Quick Tips:**
When arriving at camp, it is best practice to have Scouts pack everything they need for their swim check (swimsuits, towel, change of clothes) in a day bag. This allows for campers to proceed directly to Swim Checks while Unit Leaders take the rest of Unit supplies to their campsites.

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**In-Camp Process**
- **Unit Check-in:** Camp Scoutmaster and Senior Patrol Leader should proceed to the porch of the Welcome Center to begin the process. Please have the following ready: Updated roster, Planned Early Departure Forms, Dietary Restrictions Form, unpaid registration fees, and BSA Health Forms. A Welcome Packet will be provided for your Unit. This packet will include maps, schedules, and updates as well as other materials.
- **Campsite Host:** Trained staff members will lead your Unit through the day’s events and perform daily visits. Their responsibilities include:
  - Ensuring that the Unit is prepared for programs and events at camp.
  - Helping build Unit spirit and enthusiasm.
  - Assist with any day-to-day needs your Unit has during the week.
- **Medical Screening:** Please have a complete medical form ready for each youth and adult camping. This includes anyone staying overnight at any point during the week.
• **Unit Trailer:** Your Unit will receive a temporary permit for one vehicle with a trailer to take your Unit’s gear to your campsite. Units will have a limited time to drop off their trailer and gear at their campsite and return their vehicle to the main parking lot. Vehicles are not allowed to stay in campsites without prior authorization from camp administration. Consolidate gear as much as possible to reduce the number of vehicles required to drive to campsites.

• **Unit Photograph:** Your Unit will be guided by your Campsite Host for a group photo. This photo will be provided to your Unit at the end of the week in the check-out packet.

• **Swim Check:** While one of your leaders is taking your Unit’s supplies to your campsite, everyone who will be attempting a swim check at camp will leave for the waterfront. If your Unit has completed pre-camp swim checks, please bring the Pre-Camp Swim Check Form with you (see **Supporting Documents**). However, all campers are required to visit the Aquatics Program Area for the safety briefing and the distribution of wristbands. Any member of the camp aquatics staff can recheck any camper (youth or adult) at any time if they have a concern about that camper’s swimming ability.

• **Wristbands:** Wristbands must be worn by campers (youth and adults) at all times during the week to signify they have been through the check-in process. If a camper loses their wristband, they can get a new one from the camp office.

**SENIOR PATROL LEADER MEETING (4:45 PM)** – All SPLs and their buddies (ASPLs) must attend this meeting. The group will discuss program opportunities and camper responsibilities throughout the week. This meeting will be held on the patio of Maybe Dining Hall at 4:45 PM and will be run by the Camp Program Director. The SPL should be prepared to take notes. SPL meetings will be held in the same location after lunch the rest of the week.

**LEADER MEETING (5:00 PM)** – At the Sunday night adult leader meeting, camp information such as camp policies, program schedules, Unit opportunities, and other information will be discussed. This meeting will be held in the basement of the Dining Hall. The Camp Director, Camp Commissioner, Camp Ranger and other key staff will be available at this meeting to answer questions and help meet any Unit needs. Leader meetings will be held in the same location at 9:00 AM the rest of the week.

**FLAGS AND DINNER (5:45 PM)** – Please report to the Flag Ceremony at 5:45 PM in the Parade Grounds. All campers are expected to attend and wear their BSA Field Uniform (Class A). After flags, Units will be dismissed to the dining hall for dinner.

**OPENING CAMPFIRE (8:00 PM)** – All Units will gather at 7:45 PM in the Parade Grounds prior to Opening Campfire. Campers should be in their BSA Field Uniform. They will then be lead to Inspiration Point (IP) by the Program Director for the Opening Campfire.
Check Out Procedure
Information regarding camp departure will be discussed at the Thursday and Friday Leader Meetings. Some of these details include:

- Information regarding completed merit badge requirements will be available in your Unit packet after Dinner Friday evening in the Camp Office. Area Directors will be available to answer any questions.
- Saturday morning, the Commissioner will deliver a light breakfast to your campsite.
- A campsite inspection will be conducted with Scoutmaster/SPL and your Campsite Host prior to your Unit leaving camp. Arrangements for check out times will take place during the Friday Leader Meeting.
- The Camp Office will be open from 6:00 until 9:00 AM. Medical packets are to be picked up from the Office just prior to your Unit leaving camp. Please remember to pick up any Scout medication if stored at the Health Lodge. All Units must depart camp by 11:00 AM.

Program Director’s Quick Tips:
Area directors will be bringing any projects, such as pottery, to the tables outside the Camp Office on Saturday Morning. Make sure to have Campers pick up any of their items before leaving camp. Lost and Found Items will also be outside the Office at this time. All unclaimed items will be disposed of at the end of the Camp Season.
## Camp Schedules

### Daytime Schedule

<table>
<thead>
<tr>
<th>Start Time</th>
<th>End Time</th>
<th>Activity</th>
</tr>
</thead>
<tbody>
<tr>
<td>6:45 AM</td>
<td></td>
<td>Wake Up</td>
</tr>
<tr>
<td>7:45 AM</td>
<td></td>
<td>Morning Flag Ceremony</td>
</tr>
<tr>
<td>8:00 AM</td>
<td>8:45 AM</td>
<td>Breakfast</td>
</tr>
<tr>
<td>9:00 AM</td>
<td>11:30 AM</td>
<td>Morning Program Activity *See MB Schedule</td>
</tr>
<tr>
<td>--9:00 AM</td>
<td>11:30 AM</td>
<td>Daily Campsite Inspections</td>
</tr>
<tr>
<td>--9:15 AM</td>
<td>9:45 AM</td>
<td>Leader Meeting -- Dining Hall Basement</td>
</tr>
<tr>
<td>12:00 PM</td>
<td>1:00 PM</td>
<td>Lunch</td>
</tr>
<tr>
<td>1:00 PM</td>
<td>1:15 PM</td>
<td>SPL Meeting -- Dining Hall Patio</td>
</tr>
<tr>
<td>1:15 PM</td>
<td></td>
<td>Dismissal to Afternoon Program</td>
</tr>
<tr>
<td>1:30 PM</td>
<td>4:00 PM</td>
<td>Afternoon Program Activity</td>
</tr>
<tr>
<td>4:00 PM</td>
<td></td>
<td>Open Area *See Evening Schedule</td>
</tr>
<tr>
<td>5:45 PM</td>
<td></td>
<td>Evening Flag Ceremony</td>
</tr>
<tr>
<td>6:00 PM</td>
<td>7:00 PM</td>
<td>Dinner</td>
</tr>
<tr>
<td>7:15 PM</td>
<td></td>
<td>Evening Program *See Evening Schedule</td>
</tr>
<tr>
<td>10:30 PM</td>
<td></td>
<td>Lights Out</td>
</tr>
</tbody>
</table>

### Evening Schedule

<table>
<thead>
<tr>
<th>Time</th>
<th>Event</th>
</tr>
</thead>
<tbody>
<tr>
<td>4:00 PM</td>
<td>Opening Campfire</td>
</tr>
<tr>
<td>5:00 PM</td>
<td>Dinner</td>
</tr>
<tr>
<td>5:45 PM</td>
<td>Dinner</td>
</tr>
<tr>
<td>6:00 PM</td>
<td>Dinner</td>
</tr>
<tr>
<td>7:15 PM</td>
<td>Dinner</td>
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<tr>
<td>8:00 PM</td>
<td>Dinner</td>
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<tr>
<td>8:30 PM</td>
<td>Dinner</td>
</tr>
<tr>
<td>9:00 PM</td>
<td>Dinner</td>
</tr>
<tr>
<td>10:00 PM</td>
<td>Lights Out</td>
</tr>
</tbody>
</table>

*Shotgun shooting requires Scouts to be at least 14 years of age.
## Friday Schedule 2023

<table>
<thead>
<tr>
<th>Time</th>
<th>Activity</th>
</tr>
</thead>
<tbody>
<tr>
<td>6:45 AM</td>
<td>Wake Up</td>
</tr>
<tr>
<td>7:45 AM</td>
<td>Morning Flag Ceremony</td>
</tr>
<tr>
<td>8:00 AM</td>
<td>Breakfast</td>
</tr>
<tr>
<td>8:45 AM</td>
<td>MB Wrap Up</td>
</tr>
<tr>
<td>9:00 AM</td>
<td>Leader Meeting</td>
</tr>
<tr>
<td>9:15 AM</td>
<td>Mile Swim</td>
</tr>
<tr>
<td>9:30 AM</td>
<td>Open Boating *After all Mile Swims are</td>
</tr>
<tr>
<td></td>
<td>completed</td>
</tr>
<tr>
<td>9:45 AM</td>
<td>Open Rifle</td>
</tr>
<tr>
<td>10:00 AM</td>
<td>Open Archery</td>
</tr>
<tr>
<td>10:15 AM</td>
<td>Open Archery</td>
</tr>
<tr>
<td>10:30 AM</td>
<td>Open Archery</td>
</tr>
<tr>
<td>10:45 AM</td>
<td>Open Archery</td>
</tr>
<tr>
<td>11:00 AM</td>
<td>Open Archery</td>
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<tr>
<td>11:15 AM</td>
<td>Open Archery</td>
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<tr>
<td>11:30 AM</td>
<td>Open Archery</td>
</tr>
<tr>
<td>11:45 AM</td>
<td>Open Archery</td>
</tr>
<tr>
<td>12:00 PM</td>
<td>Lunch</td>
</tr>
<tr>
<td>1:00 PM</td>
<td>SPL Meeting</td>
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<td>1:15 PM</td>
<td>Campfire Skit Rehearsal <em>By appt</em></td>
</tr>
<tr>
<td>2:00 PM</td>
<td>Open Boating</td>
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<td>2:15 PM</td>
<td>Open Boating</td>
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<tr>
<td>2:30 PM</td>
<td>Open Boating</td>
</tr>
<tr>
<td>2:45 PM</td>
<td>Open Swim</td>
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<tr>
<td>3:00 PM</td>
<td>Open Handicraft</td>
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<tr>
<td>3:15 PM</td>
<td>Orienteering Challenge</td>
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<tr>
<td>3:30 PM</td>
<td>Open Swim</td>
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<tr>
<td>3:45 PM</td>
<td>Open Handicraft</td>
</tr>
<tr>
<td>4:00 PM</td>
<td>Open Handicraft</td>
</tr>
<tr>
<td>4:15 PM</td>
<td>Open Handicraft</td>
</tr>
<tr>
<td>4:30 PM</td>
<td>Open Handicraft</td>
</tr>
<tr>
<td>4:45 PM</td>
<td>Open Handicraft</td>
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</tr>
<tr>
<td>6:00 PM</td>
<td>Dinner</td>
</tr>
<tr>
<td>7:00 PM</td>
<td>Space Exploration Rocket Launch</td>
</tr>
<tr>
<td>7:15 PM</td>
<td>Space Exploration Rocket Launch</td>
</tr>
<tr>
<td>8:00 PM</td>
<td>Closing Campfire</td>
</tr>
<tr>
<td>10:00 PM</td>
<td>Lights Out</td>
</tr>
</tbody>
</table>
## Camp Jayhawk 2023 MB Schedule

### Falley Scout Reservation

### Block 1
**Monday-Thursday Mornings 9:00 - 11:30 AM**
- Mammal Study MB/Reptiles & Amphibians Study MB/Insect Study MB
- Canoeing MB / Kayaking MB
- Lifesaving MB
- Mile Swim Practice
- Baden Powell (Tenderfoot to First Class)

### Block 2
**Monday-Tuesday Mornings 9:00 - 11:30 AM**
- Bird Study MB
- Fishing / Fish & Wildlife Management MBs
- Archery MB $
- Wood Carving MB $
- Pottery MB $
- Basketry MB $
- Paul Bunyan

### Block 3
**Monday-Tuesday Afternoons 1:30 - 4:00 PM**
- Rifle MB $
- Weather MB
- Wood Working MB $
- Pulp and Paper / Textile MB
- Signs, Signals, and Codes
- Orienteering MB
- Wilderness Survival
- Rowing

### Block 4
**Monday-Thursday Afternoon 1:30 - 4:00 PM**
- Emergency Preparedness MB *
- Swimming MB
- First Aid * / Safety
- Environmental Science

### Block 5
**Wednesday - Thursday Mornings 9:00 - 11:30 AM**
- Astronomy / Space Exploration $
- Rifle MB $
- Wood Working MB $
- Leatherwork MB $
- Sculpture MB $
- Geocaching MB ^
- Project First Class (must be 2nd class)

### Block 6
**Wednesday - Thursday Afternoons 1:30 - 4:00 PM**
- Archery MB $
- Shotgun Shooting MB $
- Veterinary Medicine
- Open Handicraft Time
- Indian Lore $
- Pioneering * $
- Search and Rescue
- Small Boat Sailing

### Friday Schedule
- **Friday Morning**
  - 9:00 - 11:30 AM
  - Merit Badge Wrap-Up
  - Mile Swim
  - Orienteering Challenge

- **Friday Afternoon**
  - Area: Ecology Lodge
  - Area: Aquatics
  - Area: Handicraft
  - Area: Shooting Sports

### KEY
- Bold = Eagle Required
- * = prerequisites (see program guide)
- $ = extra fee associated (see program guide)
- * = Cyber Chip Required
- Area: Outdoor Skills

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**Camp Jayhawk 2023 Program Guide**

*Published February 1, 2023*
First Aid and Safety MB

Due to the importance and amount of content covered in First Aid Merit Badge, it is essential that Scouts have completed requirement 1 ahead of time. Requirement 1 for First Aid Merit Badge is as follows: “Demonstrate to your counselor that you have current knowledge of all first-aid requirements for Tenderfoot, Second Class, and First Class ranks.” Although there is a considerable amount of content to cover for First Aid, it is expected that Scouts will have some remaining time they can use to earn Safety Merit Badge. Your Staff will work with the Scouts to earn both badges if possible, but will ensure the First Aid MB is the priority.
## Other Merit Badge Details

### Merit Badge Classes 2023

<table>
<thead>
<tr>
<th>Merit Badge</th>
<th>Location</th>
<th>Requirements</th>
<th>Hours</th>
<th>Capacity</th>
<th>Price</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Aquatics</strong></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Canoeing/Kayaking</td>
<td>Boat Docks</td>
<td>Must be classified as a swimmer and have adequate physical strength (Blue Swimmer)</td>
<td>10</td>
<td>15</td>
<td></td>
</tr>
<tr>
<td>Rowing</td>
<td>Boat Docks</td>
<td>Must be classified as a swimmer and have adequate physical strength (Blue Swimmer)</td>
<td>5</td>
<td>8</td>
<td></td>
</tr>
<tr>
<td>Small Boat Sailing</td>
<td>Boat Docks</td>
<td>Must be classified as a swimmer and have adequate physical strength (Blue Swimmer)</td>
<td>5</td>
<td>8</td>
<td></td>
</tr>
<tr>
<td>Mile Swim BSA</td>
<td>Swim Docks</td>
<td>Must be pass the BSA Swimmer Test. Practice sessions will be held according to the schedule and the actual swim will be on Friday</td>
<td>10</td>
<td>8</td>
<td></td>
</tr>
<tr>
<td><strong>Emergency Preparedness</strong></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Geocaching</td>
<td>Outdoor Skills Area</td>
<td>Pre Req: Must have earned First Aid MB (req 1). Req. 7a may not be completed.</td>
<td>10</td>
<td>15</td>
<td></td>
</tr>
<tr>
<td>Orienteering</td>
<td>Outdoor Skills Area</td>
<td>Req. 7, 8, and 9 may not be completed at camp. Req. 10 will not be completed.</td>
<td>5</td>
<td>15</td>
<td></td>
</tr>
<tr>
<td>Paul Bunyon Award</td>
<td>(Near Central Shelters)</td>
<td>Totin' Chip must be completed prior to camp. Req. 4 may not be completed at camp.</td>
<td>5</td>
<td>15</td>
<td></td>
</tr>
<tr>
<td>Pioneering</td>
<td></td>
<td>Scout should be able to tie a square knot easily</td>
<td>5</td>
<td>15</td>
<td>$6</td>
</tr>
<tr>
<td>Signs, Signals, and Codes</td>
<td></td>
<td></td>
<td>5</td>
<td>15</td>
<td></td>
</tr>
<tr>
<td>Search and Rescue</td>
<td></td>
<td></td>
<td>5</td>
<td>15</td>
<td></td>
</tr>
<tr>
<td>Wilderness Survival</td>
<td></td>
<td>Req. 8 will not be completed as a group. Scouts are encouraged to build their shelter in their campsite and have the counselor provide feedback before they spend the night in their shelter</td>
<td>5</td>
<td>15</td>
<td></td>
</tr>
<tr>
<td><strong>Outdoor Skills</strong></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Archery</td>
<td>Archery Range</td>
<td></td>
<td>5</td>
<td>15</td>
<td>$10</td>
</tr>
<tr>
<td>Rifle Shooting</td>
<td>Rifle Range</td>
<td></td>
<td>5</td>
<td>15</td>
<td>$12</td>
</tr>
<tr>
<td>Shotgun Shooting</td>
<td>Shotgun Range</td>
<td>*Must be at least 14 years of age.</td>
<td>5</td>
<td>10</td>
<td>$15</td>
</tr>
<tr>
<td><strong>Handicraft</strong></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Basketry</td>
<td>Wingfoot Lodge</td>
<td></td>
<td>5</td>
<td>15</td>
<td>$15</td>
</tr>
<tr>
<td>Leatherwork</td>
<td></td>
<td></td>
<td>5</td>
<td>15</td>
<td>$18</td>
</tr>
<tr>
<td>Pottery</td>
<td></td>
<td></td>
<td>5</td>
<td>8</td>
<td>$10</td>
</tr>
<tr>
<td>Pulp and Paper / Textile</td>
<td></td>
<td></td>
<td>5</td>
<td>15</td>
<td>$10</td>
</tr>
<tr>
<td>Sculpture</td>
<td></td>
<td></td>
<td>5</td>
<td>15</td>
<td></td>
</tr>
<tr>
<td>Wood Carving</td>
<td></td>
<td>Must have earned their Totin’ Chip before completing MB</td>
<td>5</td>
<td>15</td>
<td>$12</td>
</tr>
<tr>
<td>Wood Working</td>
<td></td>
<td>Must have earned their Totin’ Chip before completing MB</td>
<td>5</td>
<td>15</td>
<td>$12</td>
</tr>
<tr>
<td><strong>First Aid / Safety</strong></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Indian Lore</td>
<td>OA Lodge Building</td>
<td>First Aid - Req. 1, or proof of all First Aid related Rank Requirements up to and including First Class.</td>
<td>5</td>
<td>15</td>
<td></td>
</tr>
<tr>
<td><strong>Baden Powell</strong></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Baden Powell</td>
<td>Outdoor Skills Area</td>
<td>(Tenderfoot to First Class) See Program Guide for details</td>
<td>10</td>
<td>30</td>
<td>$12</td>
</tr>
<tr>
<td>Project First Class</td>
<td>(Near Central Shelter)</td>
<td>(Must be 2nd Class) See Program Guide for details</td>
<td>5</td>
<td>15</td>
<td></td>
</tr>
<tr>
<td><strong>Ecology</strong></td>
<td></td>
<td></td>
<td></td>
<td></td>
<td></td>
</tr>
<tr>
<td>Astronomy / Space Exploration</td>
<td></td>
<td></td>
<td>5</td>
<td>15</td>
<td>$12</td>
</tr>
<tr>
<td>Bird Study</td>
<td></td>
<td></td>
<td>5</td>
<td>10</td>
<td></td>
</tr>
<tr>
<td>Fishing / Fish and Wildlife Management</td>
<td></td>
<td>Bring a copy of state regulations and personal fishing equipment Fishing-Req. 9 &amp; 10 may not be completed at camp</td>
<td>5</td>
<td>15</td>
<td></td>
</tr>
<tr>
<td>Weather</td>
<td></td>
<td>Post Req - 10</td>
<td>5</td>
<td>15</td>
<td></td>
</tr>
<tr>
<td>Mammal Study / Reptile &amp; Amphibian Study / Insect Study</td>
<td></td>
<td>Reptile Study - Req. 8 will not be completed before camp. Insect Study - Req. 9 may not be completed at camp.</td>
<td>10</td>
<td>15</td>
<td></td>
</tr>
<tr>
<td>Nature</td>
<td></td>
<td></td>
<td>5</td>
<td>15</td>
<td></td>
</tr>
<tr>
<td>Environmental Science</td>
<td></td>
<td></td>
<td>10</td>
<td>15</td>
<td></td>
</tr>
<tr>
<td>Veterinary Medicine</td>
<td></td>
<td></td>
<td>5</td>
<td>10</td>
<td></td>
</tr>
</tbody>
</table>
Baden-Powell & Project First Class
The Baden Powell Program and Project First Class are our first-year camper programs. The goal of these programs is to provide an enthusiastic program that teaches Scouts about Scouting, Falley Scout Reservation, and the skills required for ranks of Tenderfoot through First Class.

The two programs are similar since they are both designed for scouts who have been in Scouts BSA for less than one year, but there are a few differences. The Baden Powell Program is for Scouts who have not advanced as far in rank. It focuses on the rank requirements for Tenderfoot, Second Class, and First class that are best done in an outdoor setting. Project First Class only works on First Class requirements, again with emphasis on the requirements best done at summer camp. **A SCOUT DOES NOT NEED TO PARTICIPATE IN BOTH PROGRAMS.** The Baden Powell program also covers as many First Class requirements as time allows.

Baden-Powell said a Scout was not in full uniform without his stave. In honor of this idea, Scouts in both programs will receive a walking stick at the start of the course. On this stave there will be a lanyard for beads to signify a Scout has learned the skills taught in that day’s activities. To earn a bead, the Scout must demonstrate the skill to one of the Baden Powell/Project First Class Staff members while at camp. Beads can also be earned for various rank requirements, Scouting History knowledge, showing great Scout Spirit, or various other activities. For example, to earn your first Knots bead, a Scout must tie the Square Knot, Two Half Hitches, and Taut-Line.

The schedule of the Baden Power and Project First Class programs is reviewed each year, but potential requirements covered are a priority are listed below

<table>
<thead>
<tr>
<th>Covered in Baden Powell</th>
<th>Both Programs</th>
</tr>
</thead>
<tbody>
<tr>
<td><strong>Priority</strong></td>
<td>Scout</td>
</tr>
<tr>
<td>1, 2, 3, 4</td>
<td>3, 4a-c, 5a-b,</td>
</tr>
<tr>
<td><strong>If time allows</strong></td>
<td>5</td>
</tr>
</tbody>
</table>

The programs will not be completing the one-mile orienteering course for First Class Requirement 4a. However, Scouts who need this requirement are encouraged to participate in the Orienteering Challenge on Friday.

While Scouts are encouraged to bring their handbooks, staff will NOT be signing off requirements. At the end of the week, a report of the requirements covered will be included in the Unit’s check-out packet for the Unit to decide if a Scout has completed a requirement.
Evening Programs

Totin’ Chip Class (Monday)
Monday night, all Scouts have an opportunity to earn their Totin’ Chip. This program will be offered in the area in front of Mabee Dining Hall shortly after dinner. No signup is necessary to participate. Totin’ Chip cards will be provided to Scoutmasters at the following Leader Meeting. The Totin’ Chip card is a prerequisite for some Handicraft Merit Badges and must be presented for a Scout to purchase a pocketknife in the Trading Post.

Cast Iron Chef Cooking Competition (Tuesday)
On Tuesday night, we invite all Units to the open area in front of the Mabee Dining Hall for a camp-wide cook-off competition. Your Unit will prepare a main dish and dessert to feed yourselves and your campsite hosts (staff members). The kitchen will provide the basic ingredients needed to feed your Unit and your guests. See the 2023 Cooking Competition Specifics section for the list of ingredients.

Judging of your Unit’s dinner and dessert entries will be based on the following:
- Did your Unit incorporate the main items provided by the kitchen?
- Was your Unit’s meal prepared by the Scouts?
- Uniqueness
- Presentation
- Taste
- Scout Spirit during the preparation process.

Beyond the provided ingredients, your Unit is free to add your own secret spices or ingredients. If your Unit chooses to include other ingredients, the storage of those items is the responsibility of your Unit and Quartermaster. FSR does not have enough storage space for every Unit’s cold items and asks that Units make alternative arrangements for cold food storage. If this is an issue for your Unit, contact the Camp Director at least two weeks before your Unit’s arrival to camp.

FSR will provide charcoal and a burn barrel. Dutch ovens can be provided upon request, but we have a limited number. Units are encouraged to bring their own Dutch ovens, chimney charcoal starters, and other cooking equipment. Remember, non-camp vehicles are not allowed to go to
campsites without permission from the Camp Director. On Tuesday, a Commissioner will help with transport of cooking equipment from campsites to the competition area. This process will be communicated at Leader and SPL Meetings on Monday and Tuesday.

**Program Director’s Quick Tips:**
In the past, some Units have decided to pack their cooking supplies in a leader’s vehicle instead of the Unit trailer before arriving to camp. This vehicle, with all the cooking supplies, is then parked in the camp parking lot so the gear is closer to the parade grounds.

### 2023 Cooking Competition Specifics

**IMPORTANT:** This year your Unit will be provided RAW CHICKEN to prepare in your dinners. Thermometers will be available for Units to ensure their chicken is properly cooked to 165°F. Scouts must wash their hands before and after handling raw chicken.

All ingredients will be provided based on portion size and the number of people. Ingredients listed below are for about 10 servings.

**Dinner Ingredients Provided**
- RAW Diced Chicken - 4 oz / person
- Uncooked Rice – 1/3 cup / person
- Whole carrots – 2lbs
- Tomato – 2 x 14.5 oz canned
- Onion – 1 large yellow onion
- Shredded Cheese – 16 oz
- Salt and Pepper – To Taste

**Cobbler / Desert Ingredients**
- Canned Fruit and/or Pie filling – 2 x 16 – 21oz cans
- Biscuit Mix or Cake Mix – 2 x 8 oz boxes of biscuit mix or 1 x 16 oz box cake mix.
- Sugar – to your liking
- Butter – available in ½ cup increments

**Cooking Supplies**
- Charcoal
- 1 burn barrel per Unit

It is recommended your Unit plans what you will be cooking. Refer to the Scout Handbook for ideas and tips, including page 322 for a traditional cobbler recipe. Only entries prepared and cooked by Scouts will be accepted. Adults should be around to monitor safety and to guide Scouts in their preparation of the meal.
Order of the Arrow Cracker Barrel (Tuesday)
Once you have finished with your duties with your Unit for the Cast Iron Chef, we invite all Arrowmen to join the Lodge in the Dining Hall for fellowship and a cracker barrel.

All-Faiths Worship Service (Wednesday)
Shortly after dinner on Wednesday, we invite everyone to attend our All-Faiths Worship Service at the All-Faiths chapel south of the parking lot. We ask that each Unit have a Chaplain’s Aid attend the Chaplain’s Aid meeting(s) earlier in the week (schedule to be determined). The service will be led by your Chaplain’s Aids.

Parade Grounds Activity Night (Wednesday)
After the All-Faith’s worship service, EVERYONE is invited to the activities hosted by our Order of the Arrow lodge in the Parade Grounds. Open to all, Dzie-Hauk Tonga Lodge will teach you about Native-American Culture through our Drum and Dance Team. They will also have tomahawk throwing near Wingfoot Lodge.

Also at this time, you can get a mug or personal item branded with the FSR Brand or Jayhawk Brand near the Office. If you have a branding mug, bring it! But if you don’t, mugs will be available in the Trading Post.

Shooting Sports Competitions (Wednesday)
On Wednesday night, each shooting range will host its own competition. The Golden Arrow tests your archery skills by shooting at a variety of targets and ranges. The Silver Bullet requires pinpoint precision with a .22 rifle. The Sulfur Shell challenges you to never miss a clay pigeon with a 20-gauge shotgun. Shooting Sports Competitions will be free of charge. Scouts participating in the Sulfur Shell (Shotgun) must be at least 14 years of age.

The Iron Man Competition (Thursday)
Shotgun, Archery, Biking, Swimming, and more. Units will compete in the signature competition of Camp Jayhawk. During the week, Scouts will form a group of people to compete in the Iron Man Competition. Scouts can form teams from just their Unit or join forces to assemble a team of remarkable Scouts. More details will be discussed at Leader and SPL meetings.
The Golden Dustpan
Every day, a team of Scoutmasters will go to each campsite to inspect your Unit’s campgrounds. The criteria will be judged based on the Campsite Assessment Form that can be found linked in the Supporting Documents.

Camp Honor Unit Award
Throughout the week your Unit will have the opportunity to earn the Camp Jayhawk Honor Unit Award. This award is based on a point system, designed to recognize Units who show a dedication to their experience at Camp Jayhawk. If your unit earns enough points by participating in camp activities, volunteering for program (song, flag ceremonies, campfire, etc), or completing service projects, your Unit will receive a ribbon for your Unit Flag. See Supporting Documents for the Camp Honor Unit Requirements.
Dining Hall Procedures
Each Unit is required to send two waiters to the Dining Hall 10-15 minutes prior to each meal. A member of our staff will be in the Dining Hall to help facilitate set-up and clean-up procedures.

Program Director’s Quick Tips:
It is recommended not to send 1st year Scouts to serve as waiters until mid-week unless accompanied by an experienced Scout.

Waiter Set-Up Procedures
1. Ensure the proper number of chairs are around each of your tables.
2. Get silverware, napkins, and glasses from staff supervisor and set their tables.
3. Fill a glass for every Scout and Leader of their Unit. After all glasses are filled, refill their water pitcher.
4. Additional setup steps may be necessary depending on the meal.

Program During Meals
Grace will be said before each meal and will be led by either a member of our Staff or a Scout from a Unit that has notified the Program Director. After Grace, tables will be dismissed in groups to get their food from the Kitchen Staff. Toward the end of mealtime, a Scout Song will be sung. Units are encouraged to sign up to lead a song at mealtimes by notifying the Program Director at the SPL Meetings of the song they would like to sing.

Waiter Clean-Up Procedures
At the end of each meal, a staff member will announce the beginning of the “Two-Minute Drill.” At this time, everyone will stack their plates, cups, bowls, etc. and the waiters will return the dishes to a designated return station. After campers are dismissed from the Dining Hall, waiters will be responsible for:
1. Wiping down tables with sanitation rags,
2. Stacking chairs at one end of the table,
3. Sweeping their Unit’s area,
4. Mop the area around their tables as determined by the Kitchen Staff.

FSR Grace
For fellowship and fun,
For the wind and the sun,
For the opportunity to think,
For our Food and our Drink,
We thank thee oh Lord,
Amen
Supporting Documents

Supporting Documents from the Program Guide:

- 2023 Leader Guide: https://jayhawkcouncil.org/camping-outdoor-program/campjayhawk/
- Suggested Packing List: available at https://jayhawkcouncil.org/camping-outdoor-program/campjayhawk/

Supporting Documents from the Leader Guide:

- 2023 Program Guide: https://jayhawkcouncil.org/camping-outdoor-program/campjayhawk/
- Health Form (Parts A, B, and C): https://www.scouting.org/health-and-safety/ahmr/
- Pre-Swim Test Form: https://filestore.scouting.org/filestore/outdoor%20program/aquatics/pdf/430-122.pdf